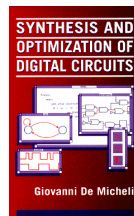


# ***Design Technologies for Integrated Systems***

**Giovanni De Micheli**  
***Integrated Systems Laboratory***



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# Course objectives

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- ◆ A state-of-the art “*chip*” (integrated circuit) consists of up to trillions of transistors
- ◆ These are designed using *Electronic Design Automation* (EDA) tools
- ◆ In this course you will:
  - ▲ Understand the inner workings of (some) EDA tools
    - ▼ Models and algorithms
  - ▲ How to use them effectively to design digital hardware

# Module 1

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## ◆ Objective

- ▲ Electronic systems and their requirements
- ▲ Integrated circuits
- ▲ Design styles

# Computing today

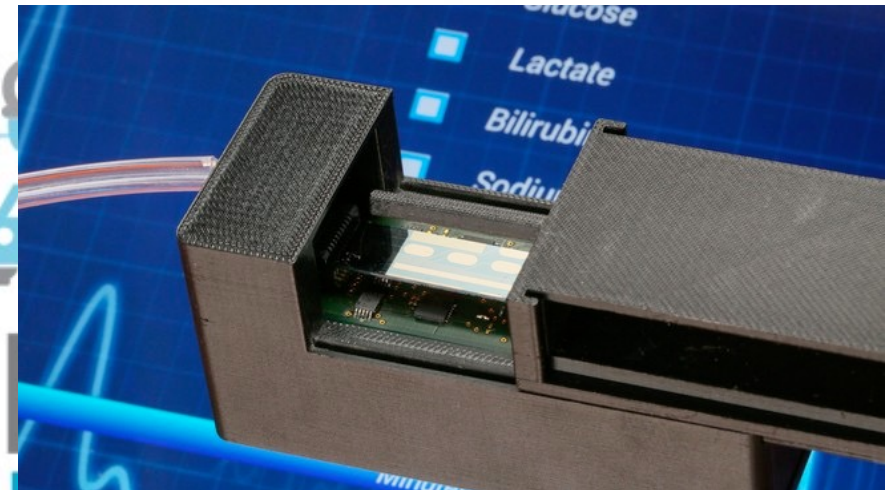
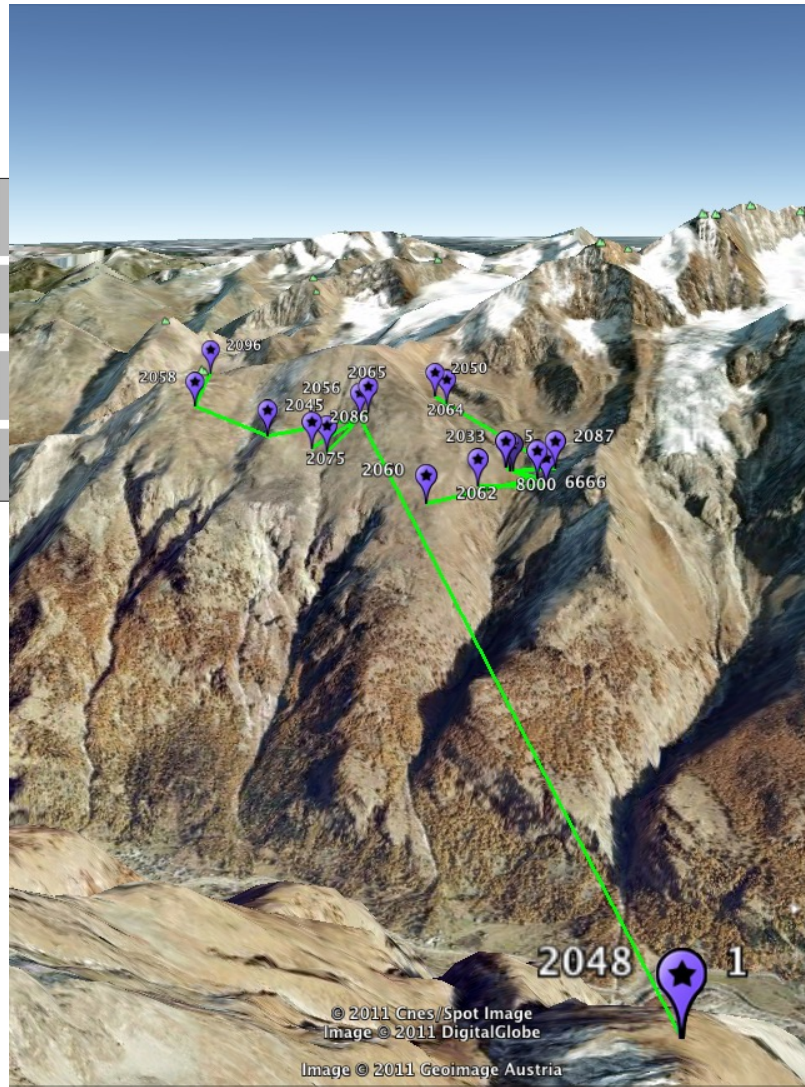
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(c) Giovanni De Micheli

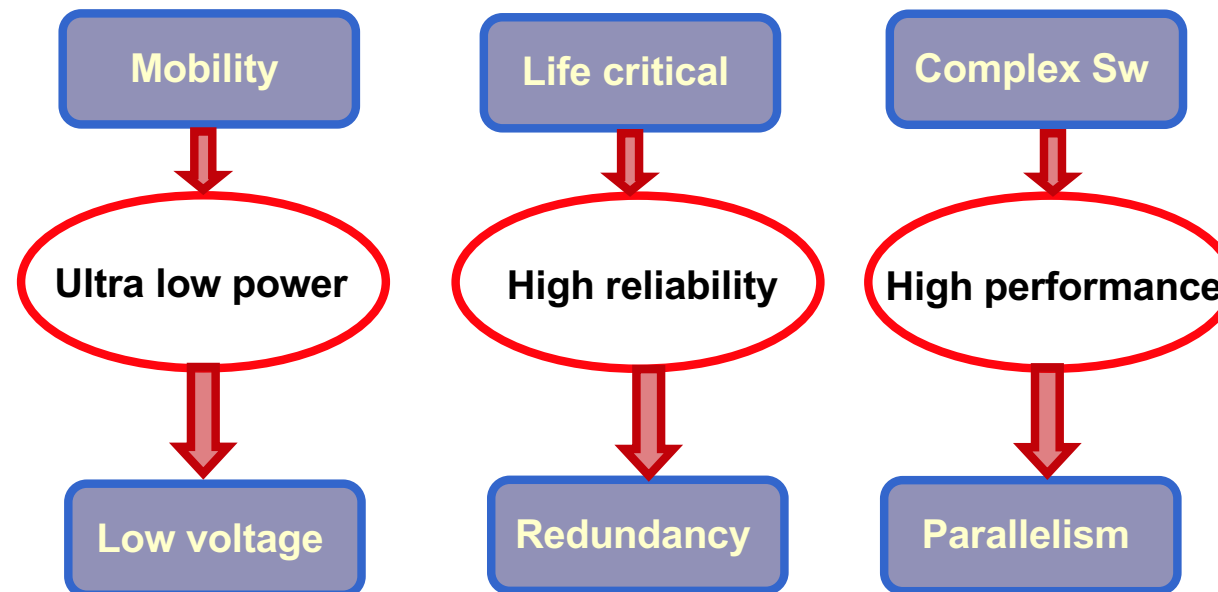


# Computing today

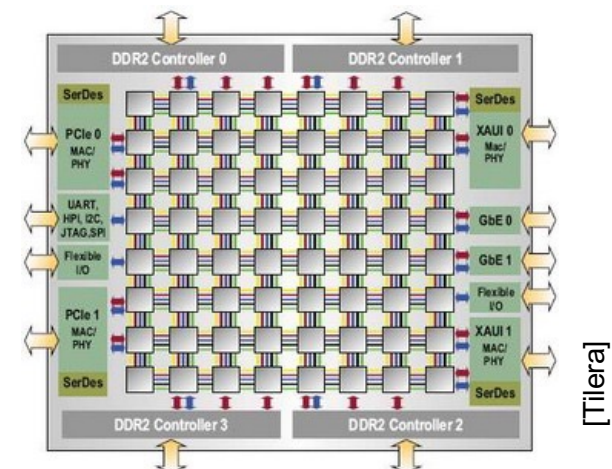




# Requirements for electronic chip design



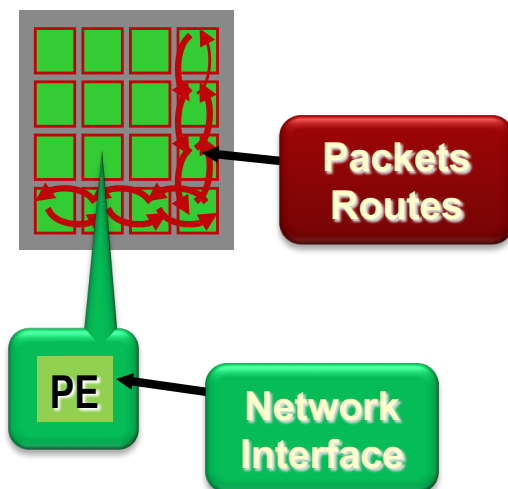
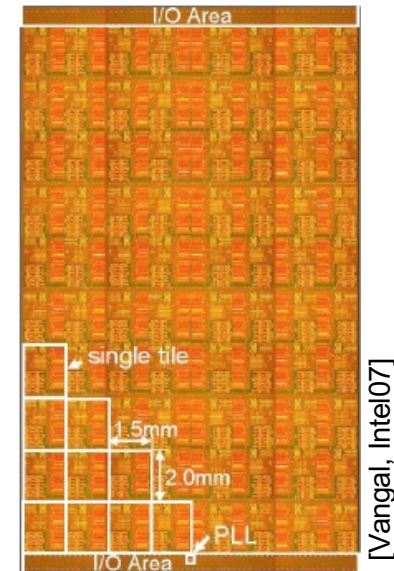
- ◆ From processors to multi-processors
  - ▲ Clock speed limitations
  - ▲ Performance gain from parallelism



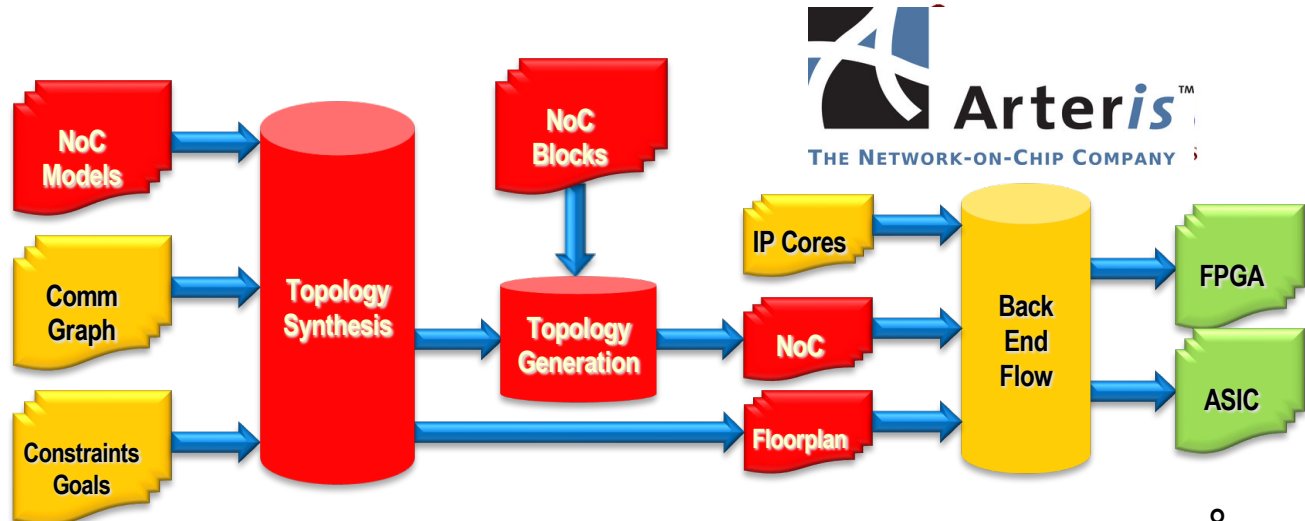


# New communication structures

- ◆ **Design requirements:**
  - ▲ Predictable design
  - ▲ Fast design closure
- ◆ **Network on Chip communication**
  - ▲ Modular and flexible interconnect
  - ▲ Reliable on-chip communication
  - ▲ Structured design with synthesis and optimization support

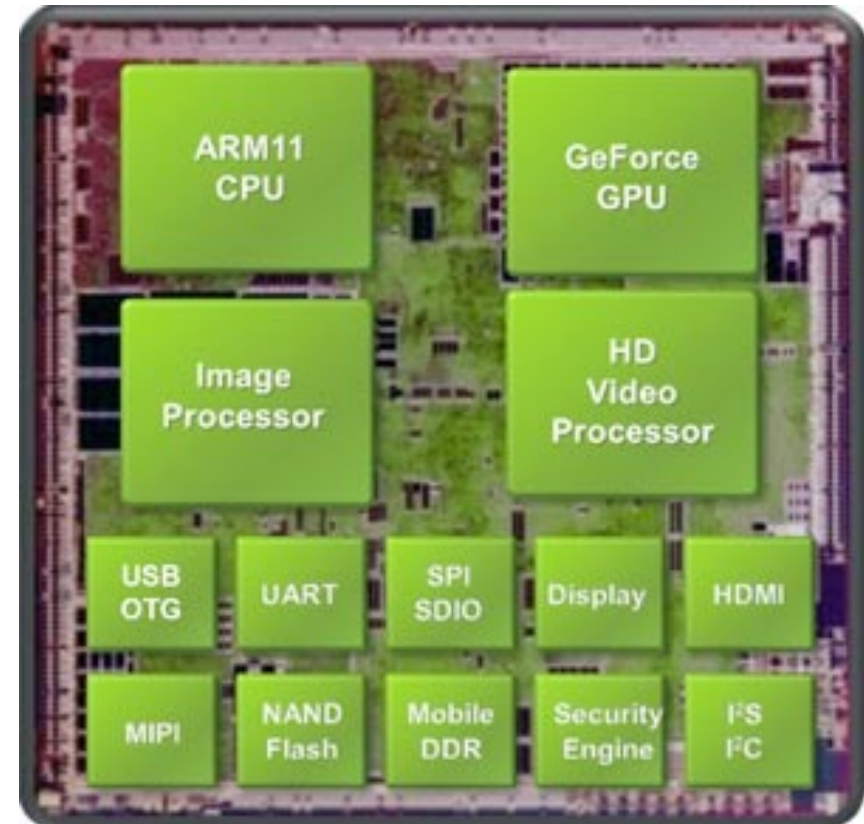


(c) Giovanni De Micheli



# Systems on Chip

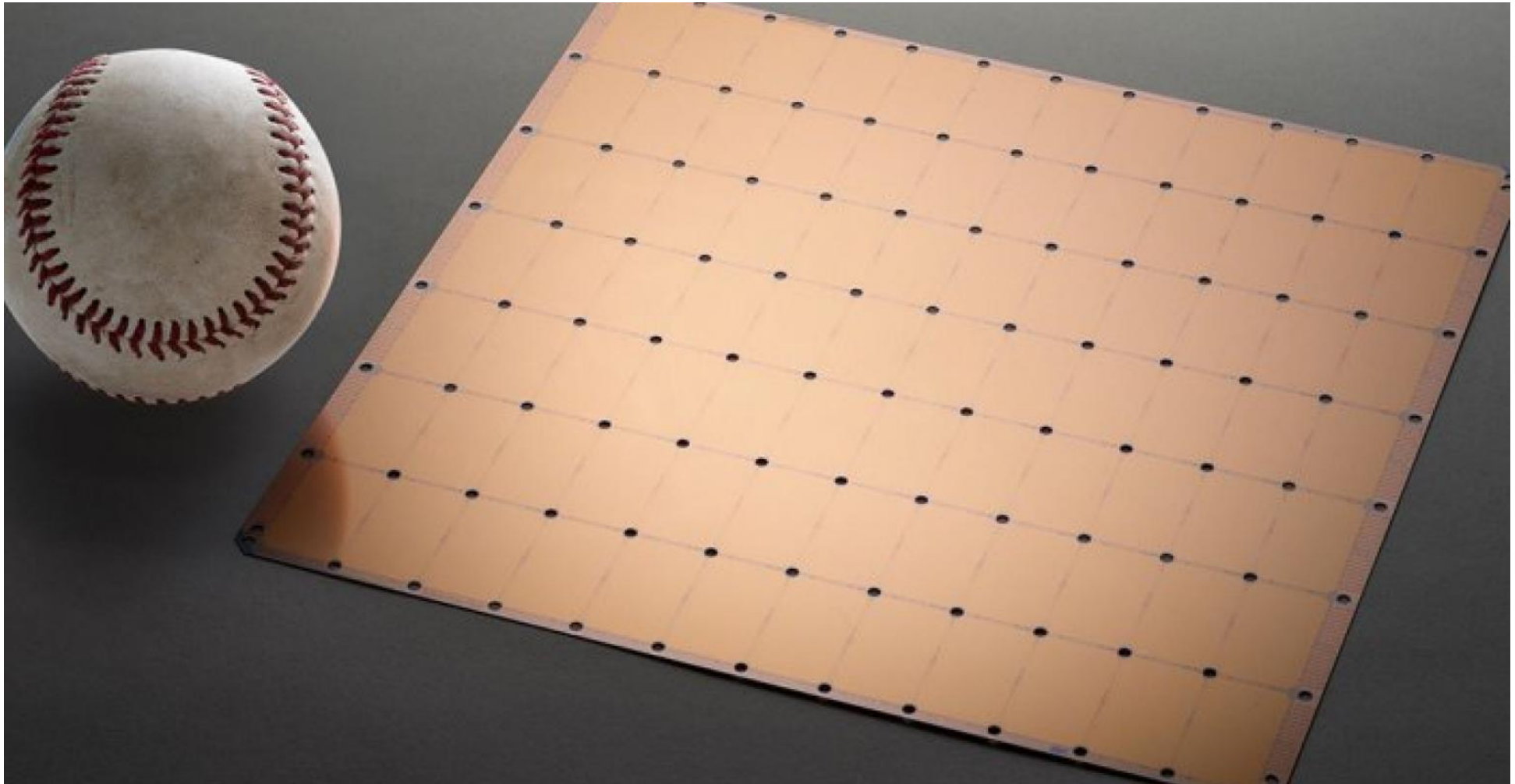
- ◆ **Large-scale**
  - ▲ Billion transistor chips
  - ▲ Multi-cores, multi-threaded SW
- ◆ **Power-consumption limited**
  - ▲ Dark silicon
- ◆ **Very expensive to design**
  - ▲ *Non recurring engineering (NRE) costs*
  - ▲ Migration toward software



NVIDIA TEGRA Processor

# Wafer scale integration (Cerebras)

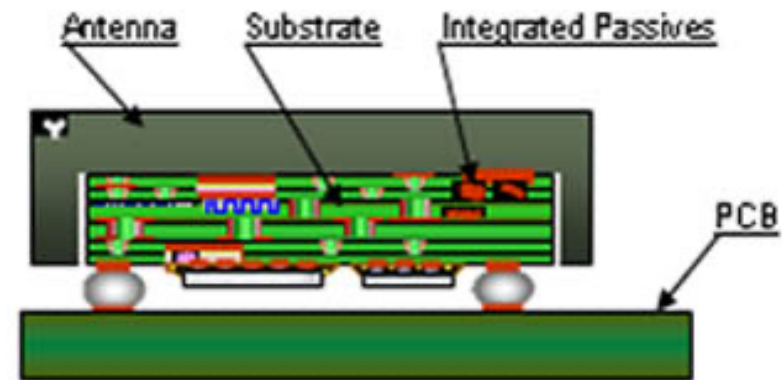
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# Systems in Package

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- ◆ There is a diminishing return in integrating everything on Silicon
  - ▲ Heterogeneous technologies
  - ▲ Multiple voltages
  - ▲ Thermal issues
- ◆ Packaging technology
- ◆ Chiplets



Schematic diagram of RF-SIP



# New packaging technology

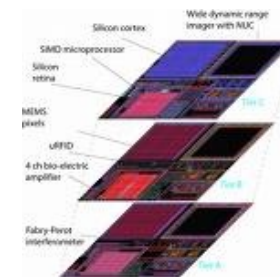
## ◆ From planar to 3D integration

- ▲ Chips have limited wiring resources
- ▲ Electrical and manufacturing constraints limit heterogeneous planar integration

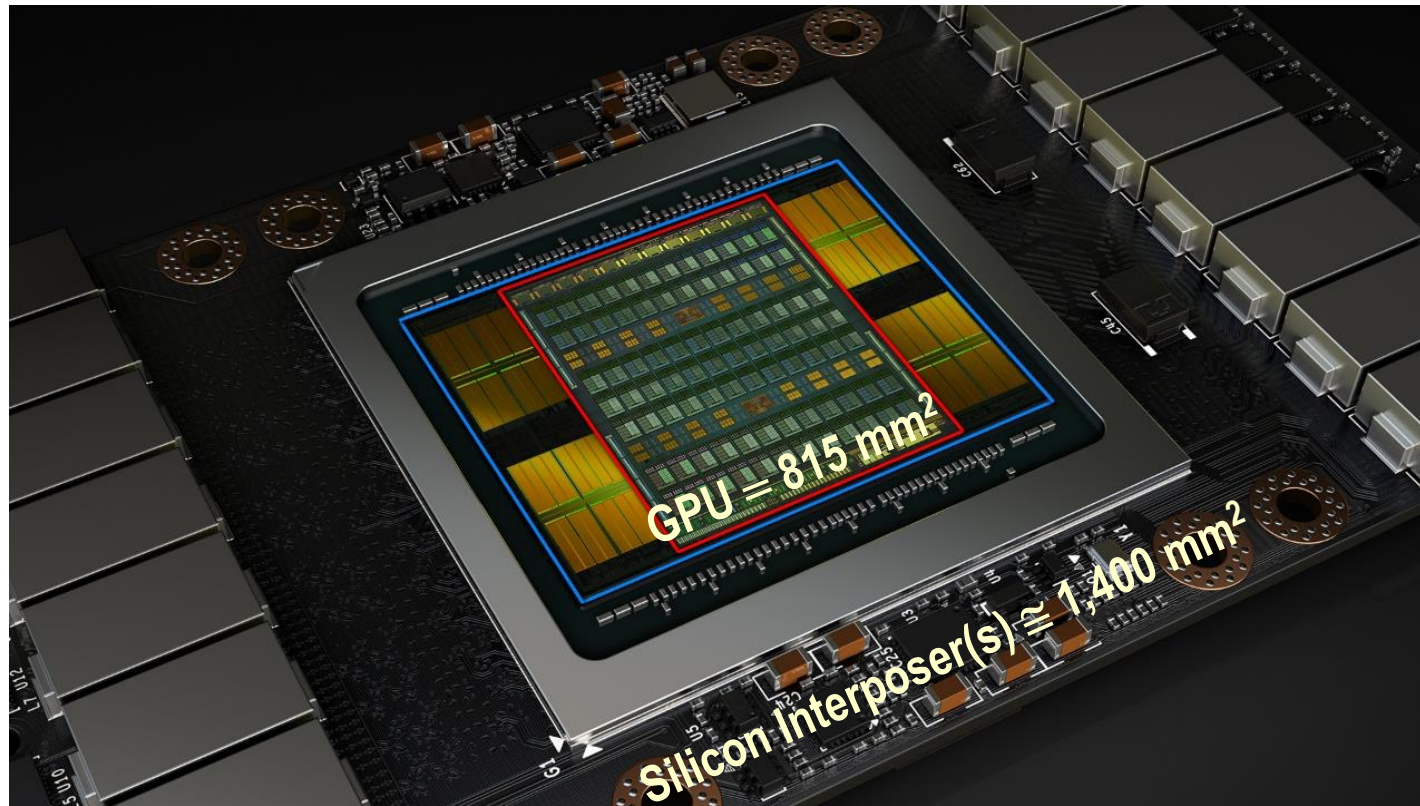


## ◆ *Through silicon vias* allow designer to stack:

- ▲ Computing arrays
- ▲ Memory arrays
- ▲ Analog and RF circuitry



# NVidia 2.5D-IC High BW Memory Application



**GPU Die (21B Transistors @ 12 Nanometers TSMC, 300W) + 4 HBM2 Stacks (4 × 4GB) Onto Several Silicon Interposer Die Stitched Together, price at launch \$10,000**

"Volta" 5.5D-IC (3D + 2.5D) Integration; Source: J.-H. Hwang, et al., NVIDIA, GPU Technology Conference 2017

# The emerging nano-technologies

- ◆ **Enhanced silicon CMOS is likely to remain the main manufacturing process in the medium term**

- ▲ The 3nm technology node is here (Since 2023)


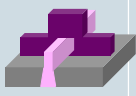



- ◆ **What are the candidate techs for the 3nm node and beyond?**

- ▲ Silicon Nanowires/sheets (SiNW)

- ▲ Carbon Nanotubes (CNT)

- ▲ 2D devices (flatronics)

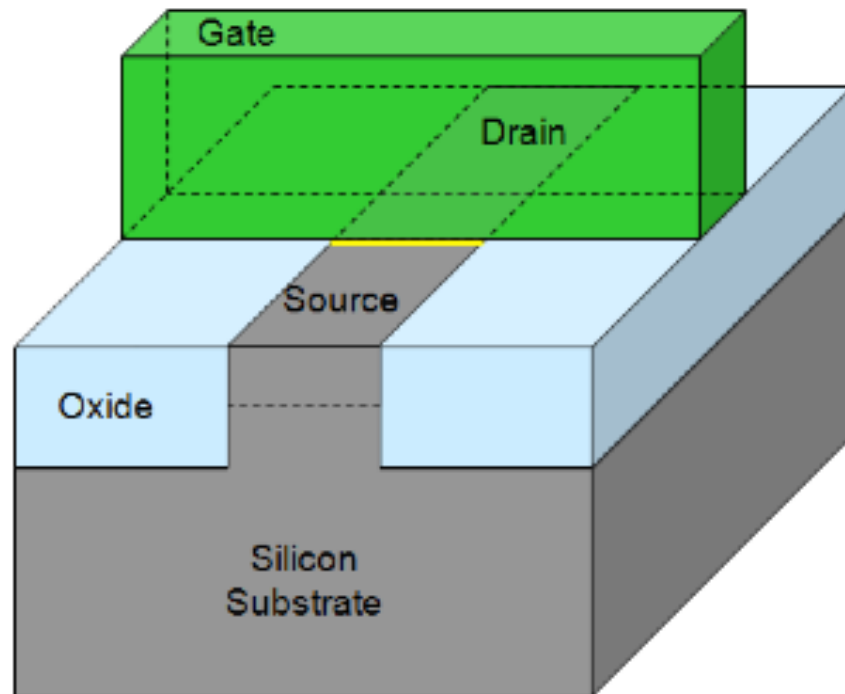
- ◆ **What is in common from a design standpoint?**

Early production	2014 iN14	2016 iN10	2017-2018 iN7	2018-2019 iN5	>2020 iN3
	 FinFET	 FinFET	 FinFET	 Lateral nanowire (HGAA)	 Lateral nanowire (HGAA)
V <sub>dd</sub> (V)	0.8	0.8-0.7	0.7-0.6	0.7-0.5	0.6-0.5
Gate Pitch (nm)	70-90, 193i	52-64, 193i	36-46, 193i	26-36, EUV, 193i	18-28, EUV, 193i
Device	FinFET	FinFET	FinFET (HGAA)	HGAA	HGAA (VGAA)
Channel nfet/pfet	Si / Si	Si / Si (SiGe)	Si / SiGe	Si / SiGe	High mobility

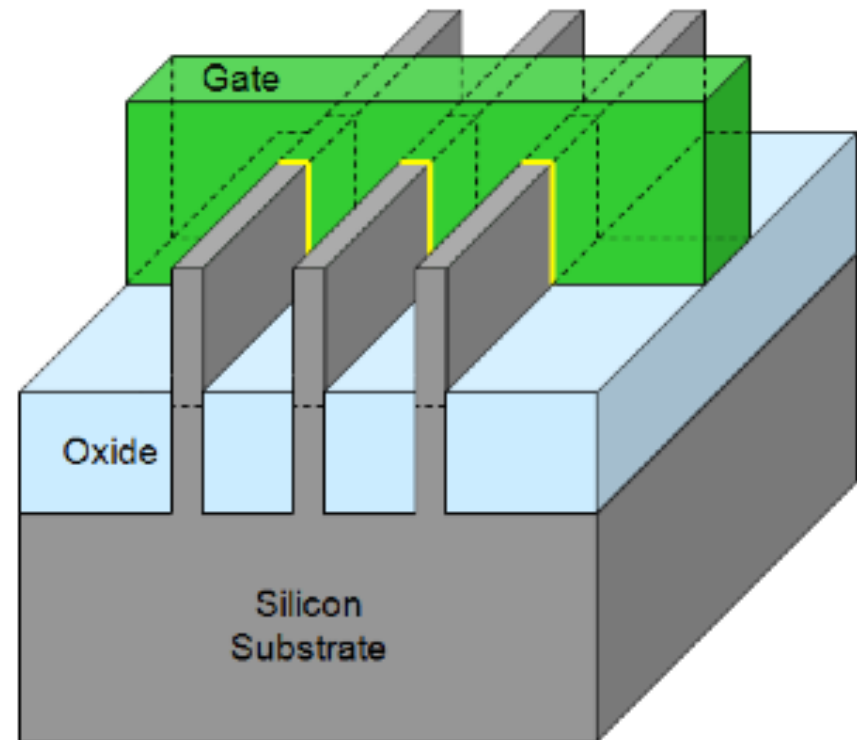
# 22 nm Tri-Gate Transistors

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32 nm Planar Transistors



22 nm Tri-Gate Transistors



# Fully Depleted Sol Transistors

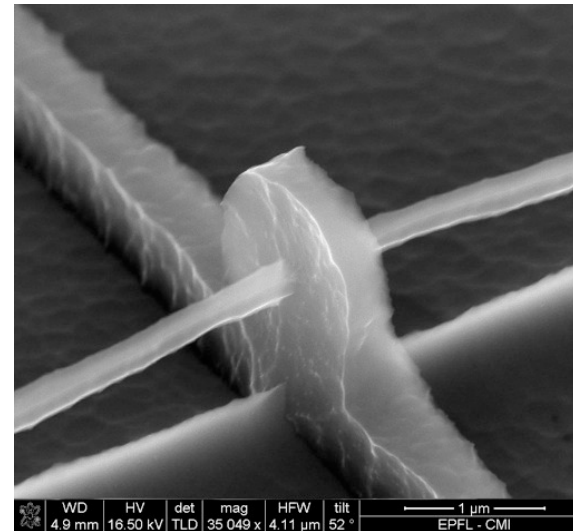
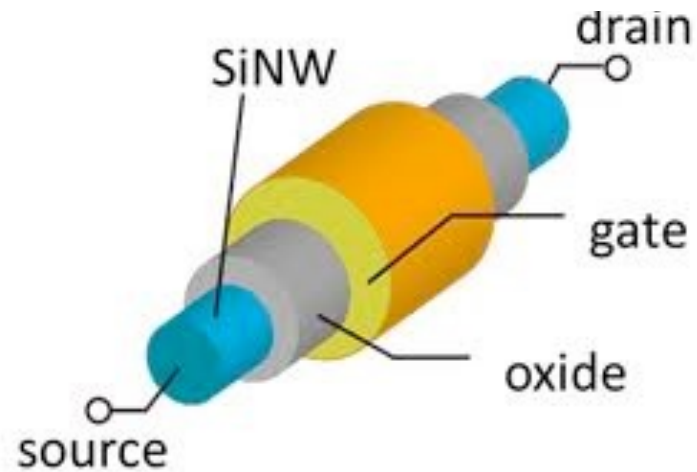
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[Courtesy: STMicroelectronics]

- Transistor is built on top of buried oxide (BOX)
- Thin, undoped channel (fully depleted)
- Fine power-consumption control through body bias

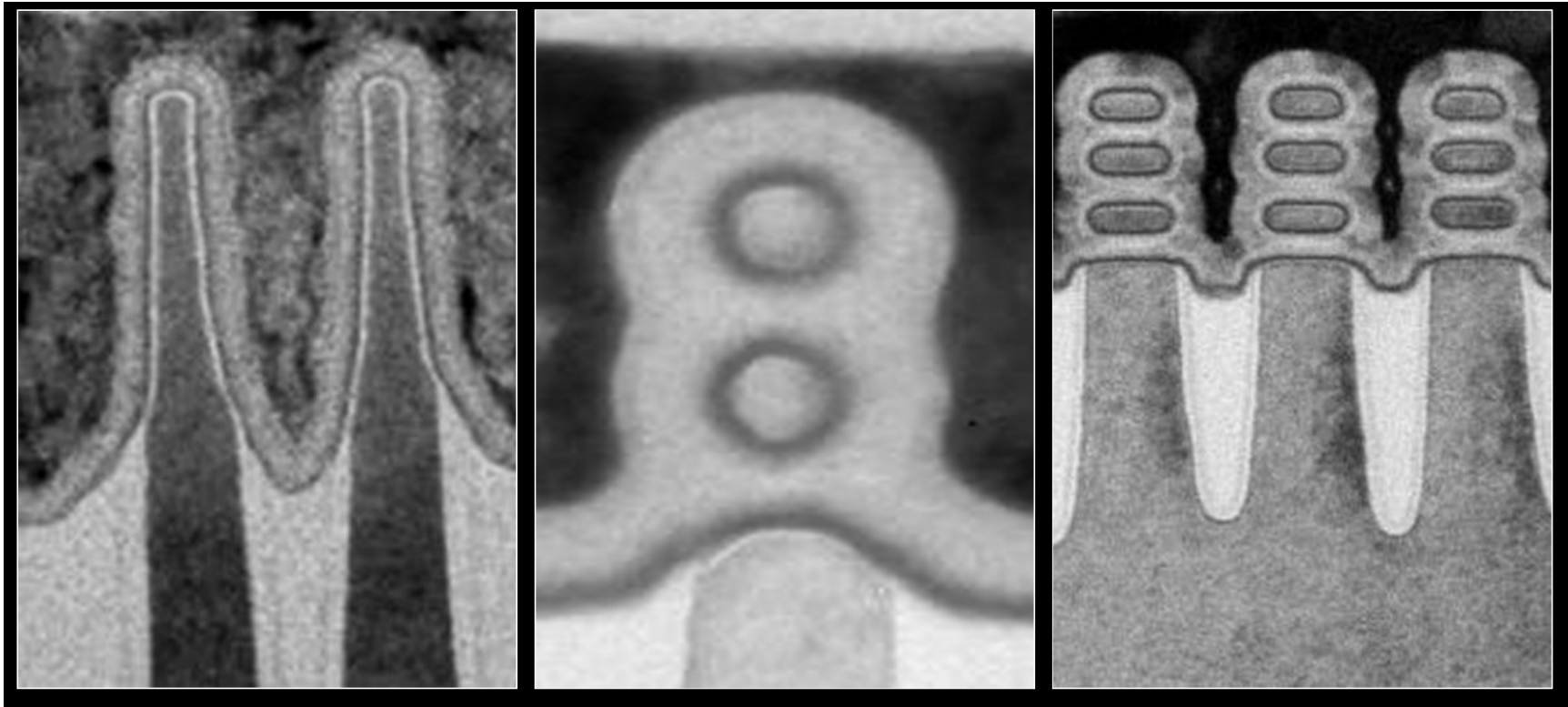
# Silicon Nanowire Transistor



- Fully compatible with CMOS process
- Gate all around
- High  $I_{on} / I_{off}$  ratio

# FINFETs, NanoWires and NanoSheets

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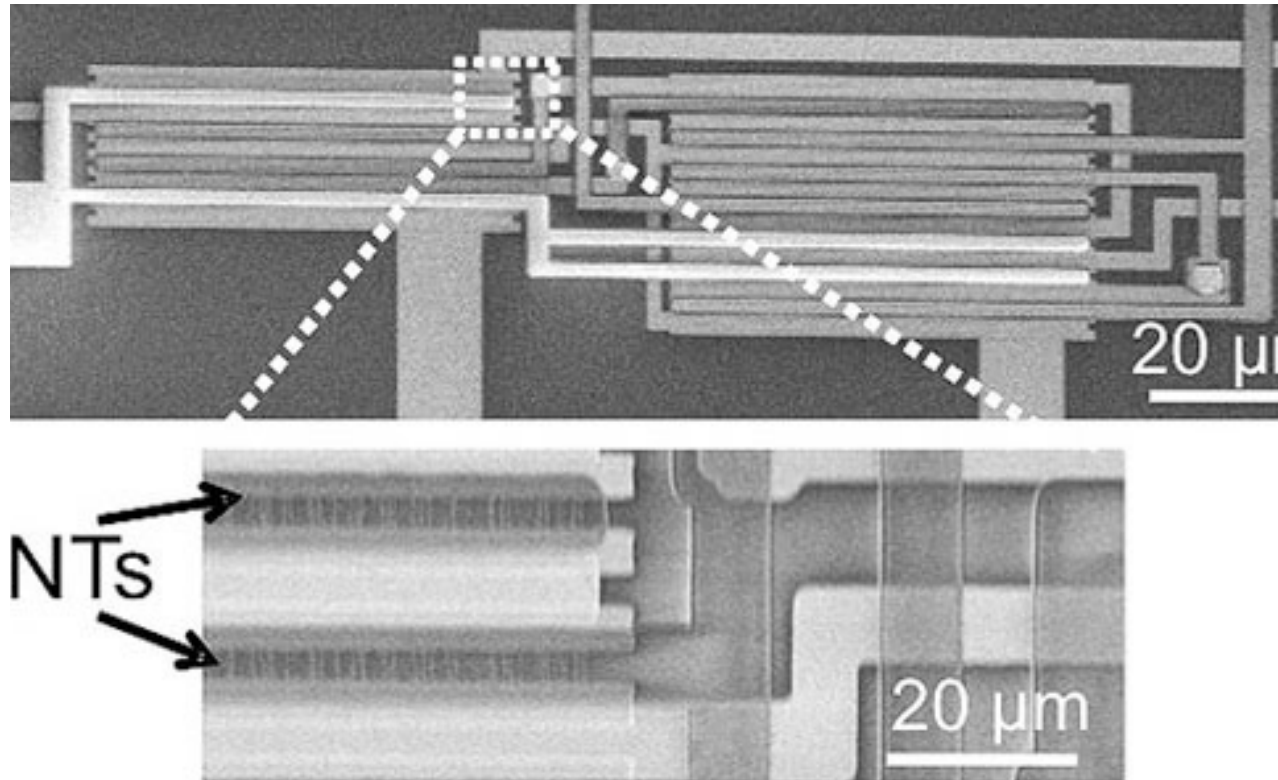


[INTEL, 2017]



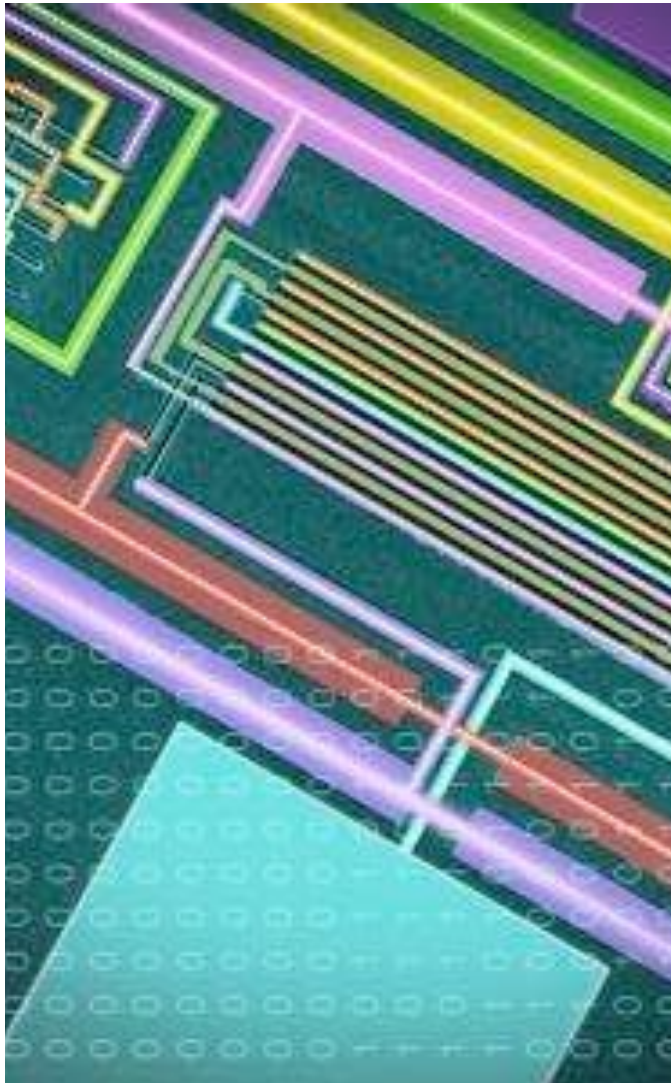
# Carbon Nanotube Transistors

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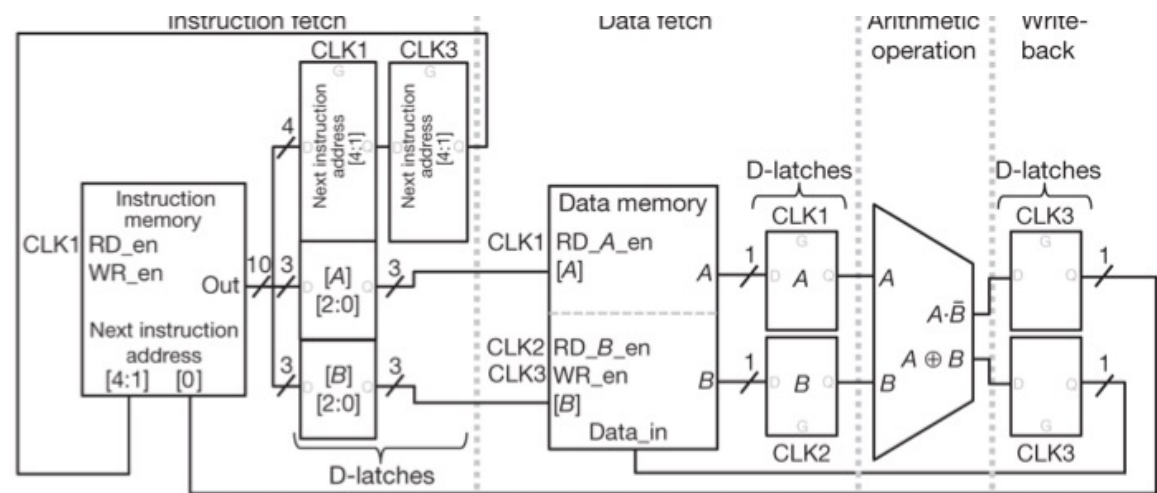
- CNTs benefit from higher mobility and thus higher currents
- CNTs grown separately but can be ported to Si wafers
- Handling CNT imperfections is major design and fabrication issue

# CNT nanocomputer



(c) Giovanni De Micheli

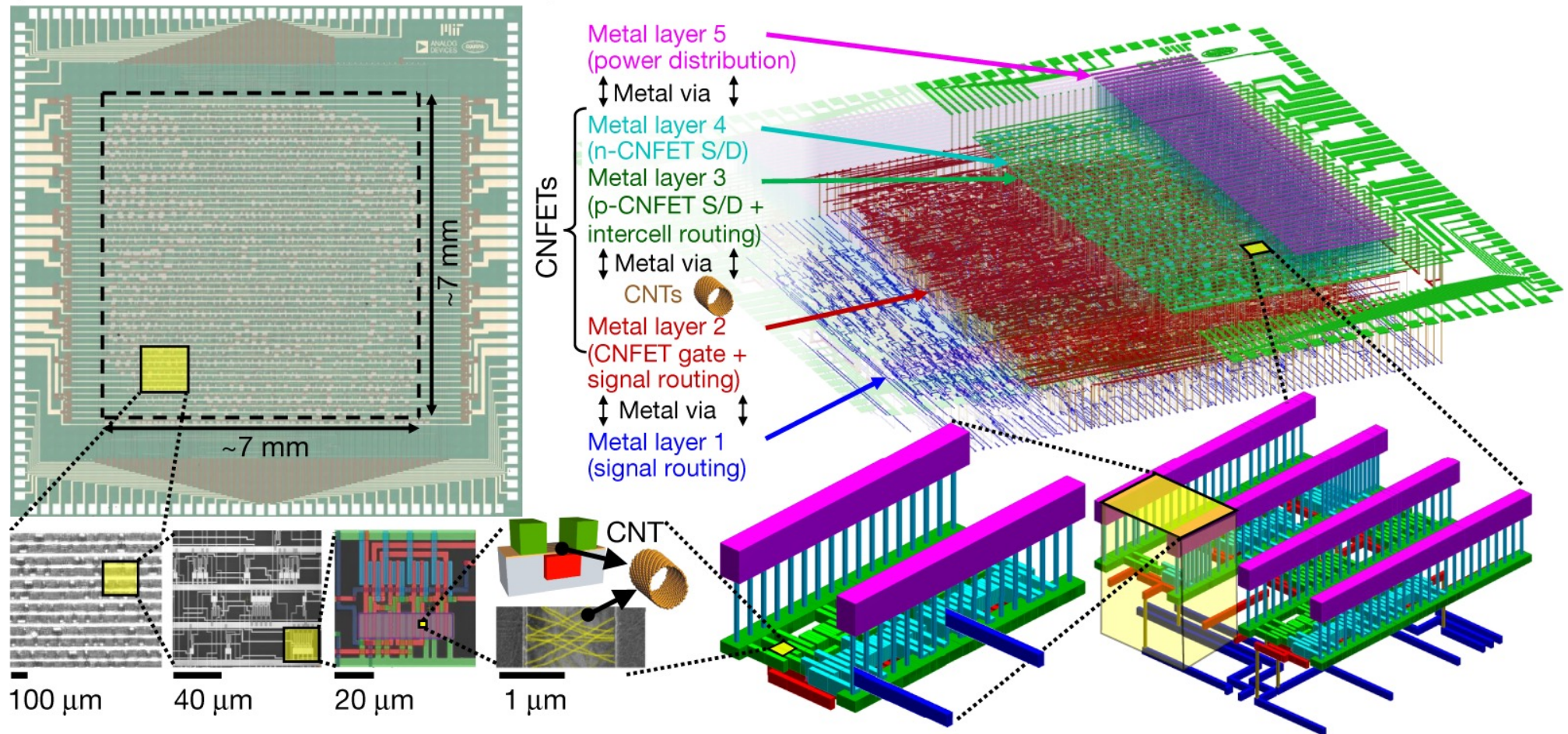
- First CNT computing engine
- Runs 20 MIPS instructions
- Multitasking



[Shulaker, Wong, Mitra et al, NatureNano 13]



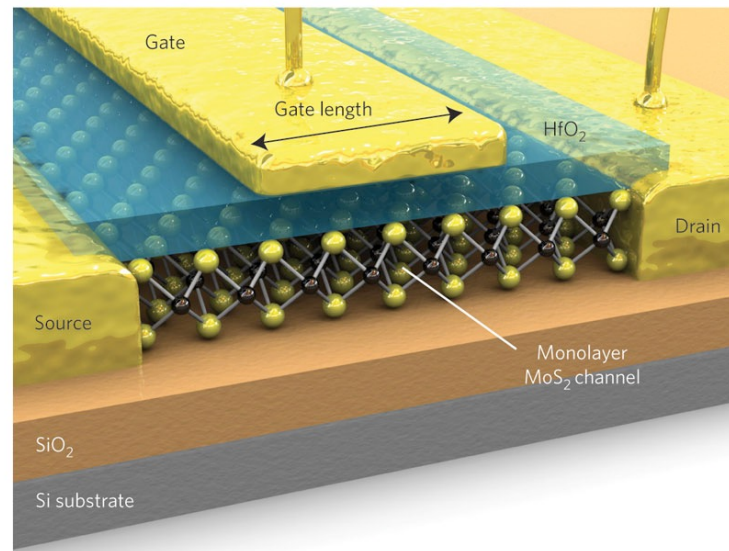
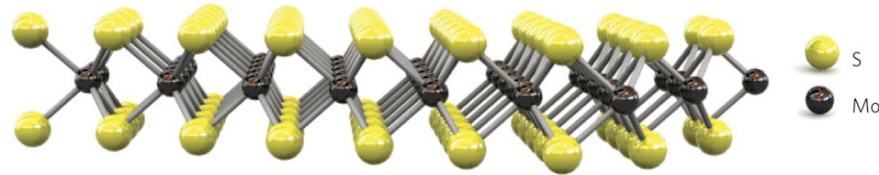
# 16B RISC-V 14'000 CNFET transistor chip



[Shulaker et al., Nature 19]

(c) Giovanni De Micheli

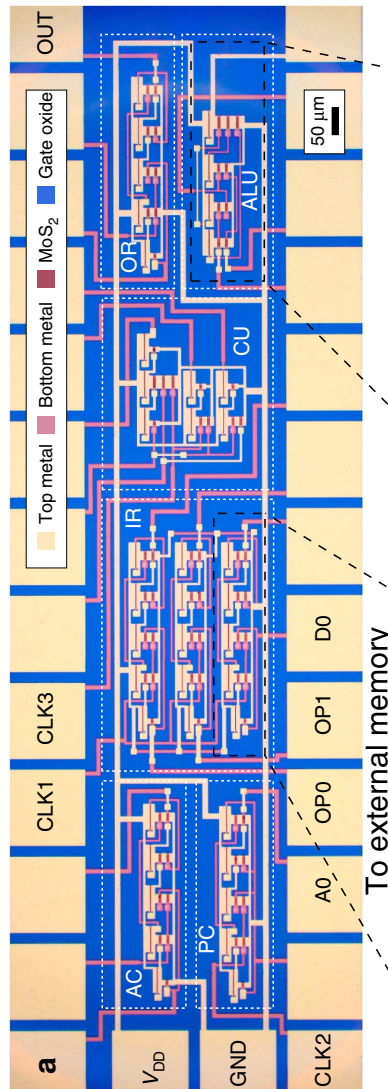
# 2D electronic technologies



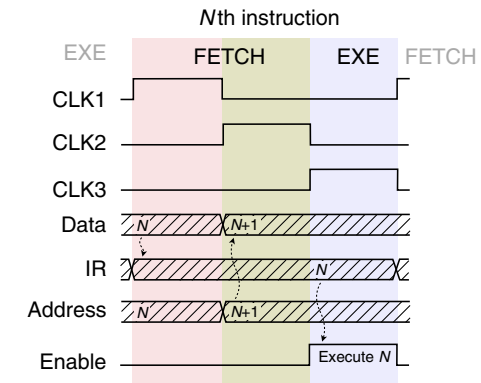
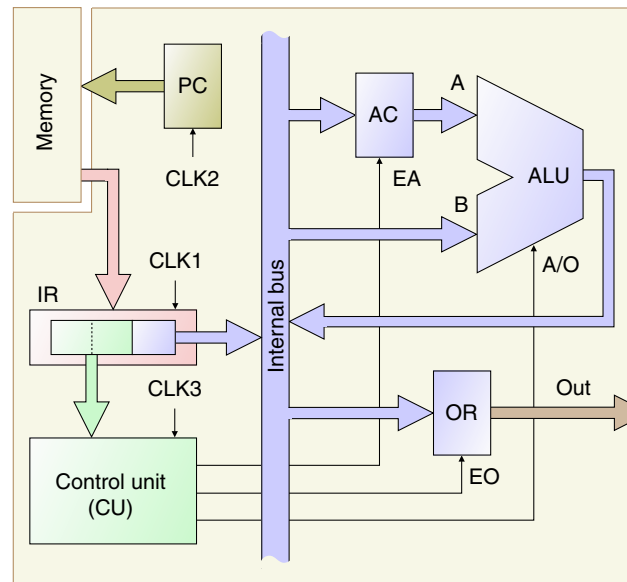
[Kis, Nature Nano 2011]

- Graphene, MoS<sub>2</sub> and other materials
- Single or few atomic layers
- High  $I_{\text{on}} / I_{\text{off}}$  ratio for MoS<sub>2</sub> ( $10^8$ ) but n-type mainly

# MoS<sub>2</sub> nanocomputer



- First MoS<sub>2</sub> computing engine
- Runs 4 instructions
- 115 N-xtors (enhancement load)
- 2 micron feature size



c

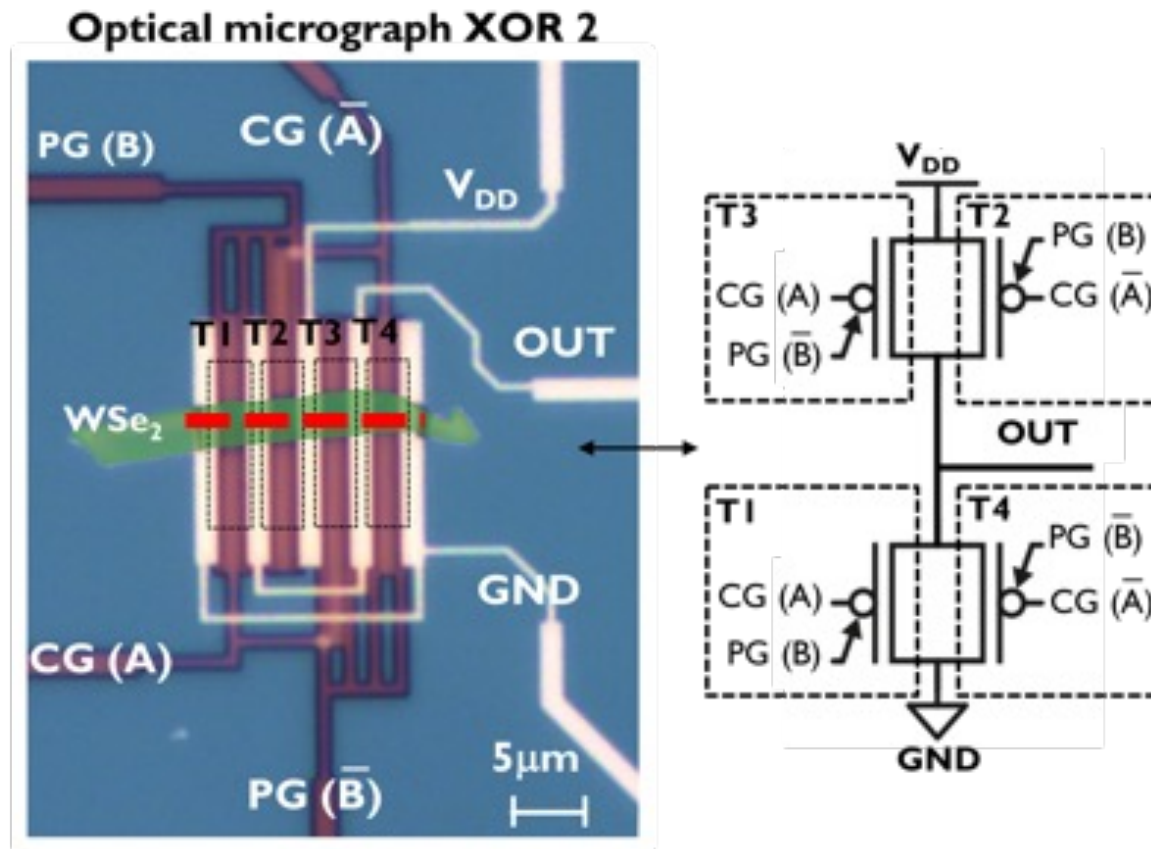
Command	Code	Example
NOP	00	NOP
LDA	01	LDA 0
AND	10	AND 1
OR	11	OR 0

[Wacter et al. Nature Comm, 2017]



# Controllable polarity transistors in 2D

## 2D Controllable-polarity EXOX in $\text{WSe}_2$



[Resta, ACS Nano 2017]

# Quantum computing technologies

---

**A wide array of realization technologies**

**Superconductors, silicon, optics**

**QC leverages superposition and entanglement**

**Support algorithms with lower complexity**

**Scaling and noise are still issues**

**Qubit count and coherence time are limited**

**Refrigeration to tenth of mK for noise reason**

**Interfacing to host is complex**



# Integrated Circuit Design Styles

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## ◆ Custom:

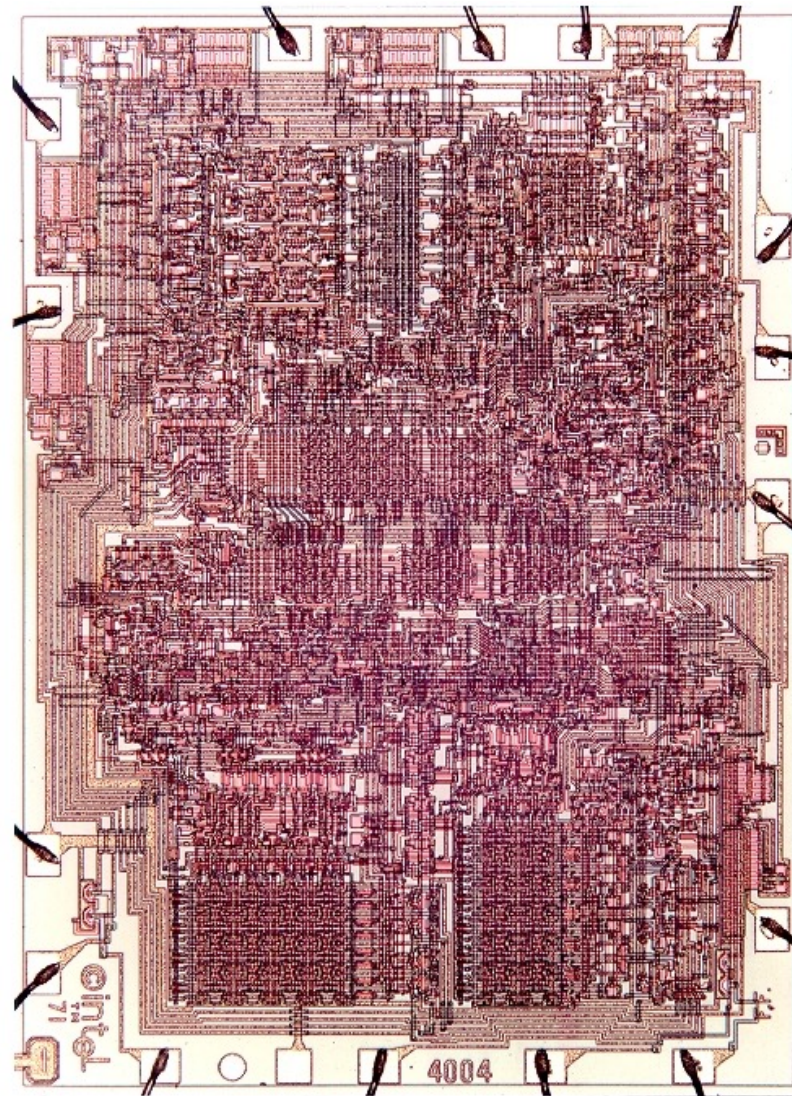
- ▲ All geometries are designed *ad hoc*
- ▲ Mainly abandoned, but useful for high-performance components

## ◆ Semicustom:

- ▲ Optimality is traded-off for regularity
- ▲ Performance penalty is small, cost is lower

# The Custom Approach

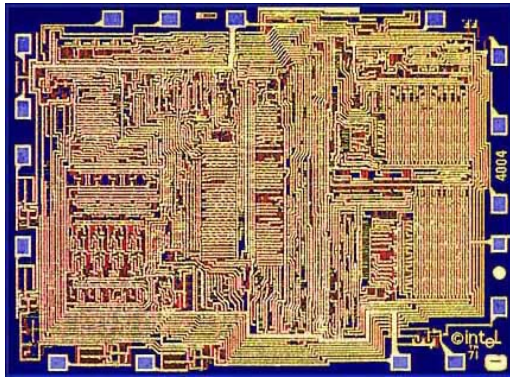
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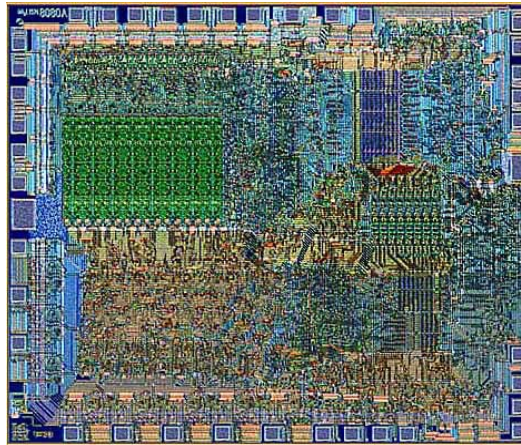
*Intel 4004*



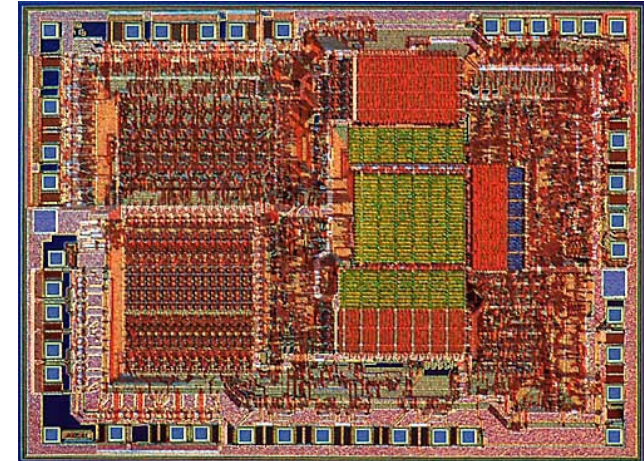
# Transition to Automation and Regular Structures



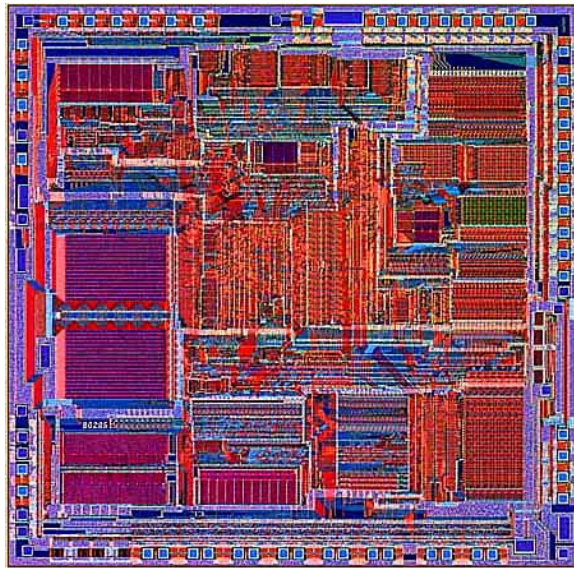
Intel 4004 ('71)



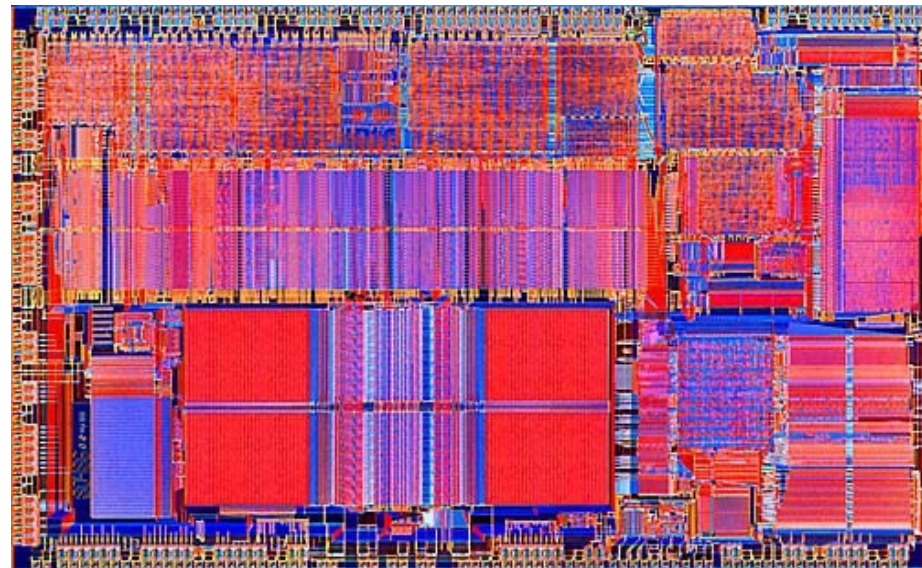
Intel 8080



Intel 8085



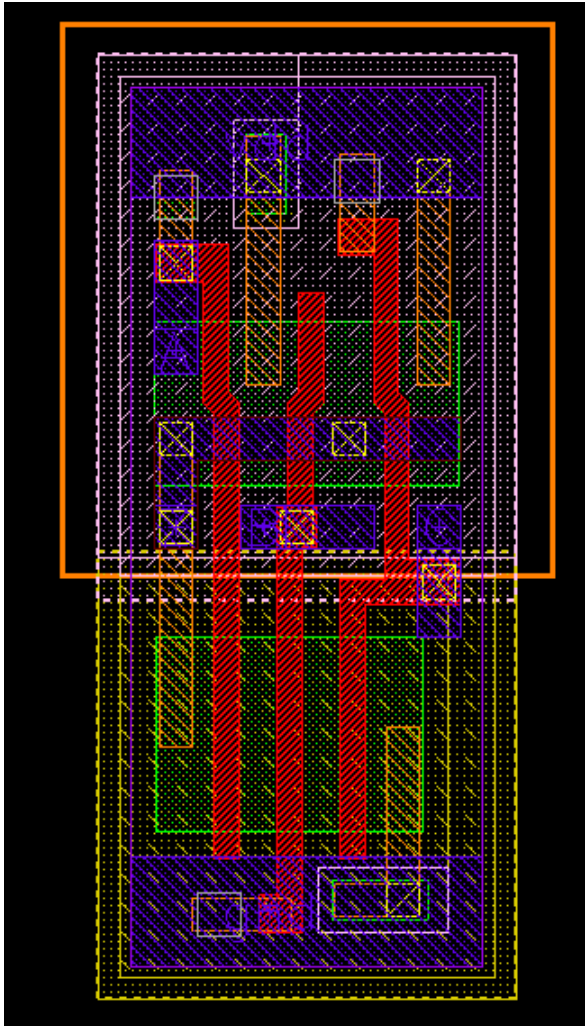
Intel 8286



Intel 8486



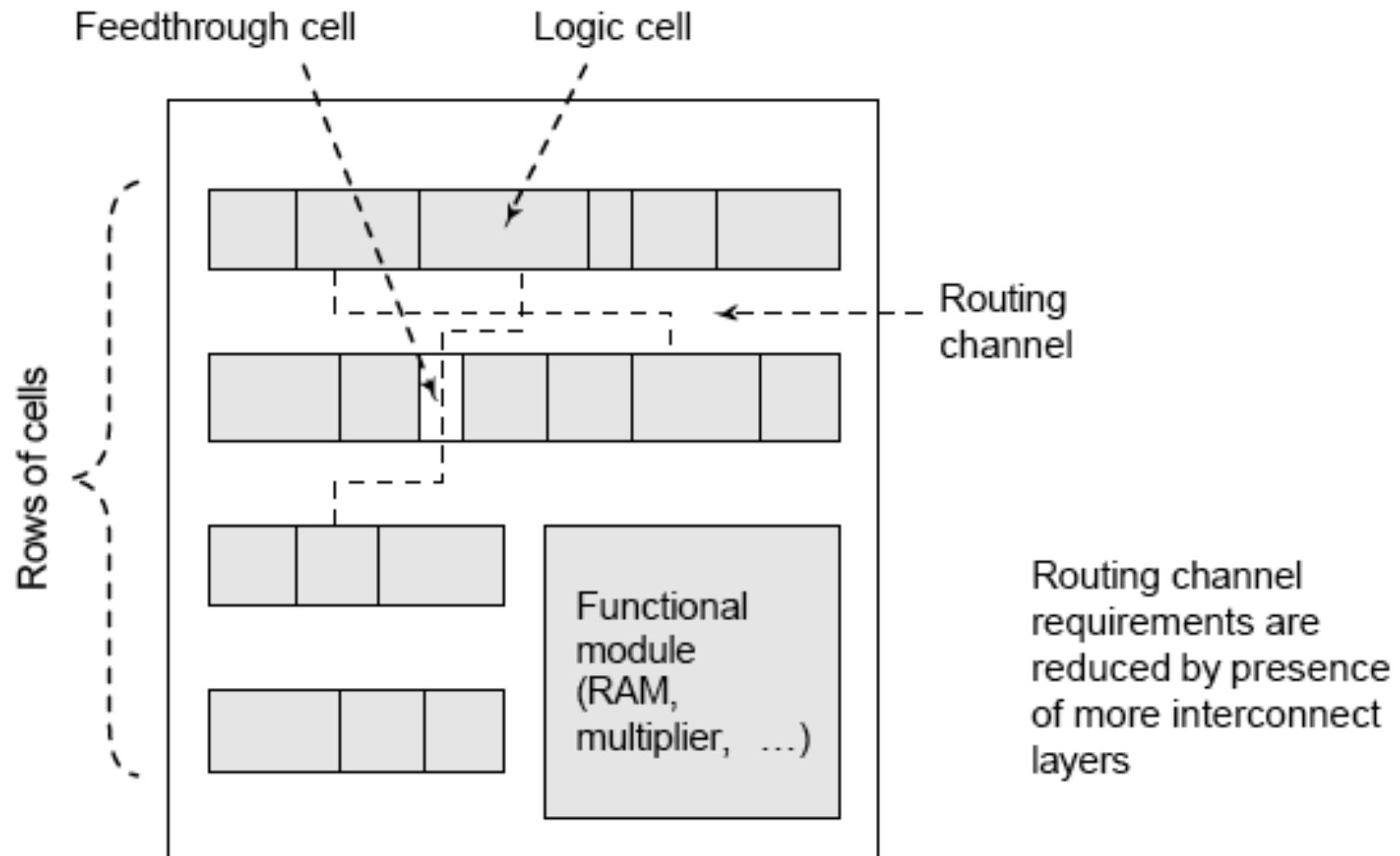
# Standard Cell - Example



Path	1.2V - 125°C	1.6V - 40°C
$In1-t_{pLH}$	$0.073+7.98C+0.317T$	$0.020+2.73C+0.253T$
$In1-t_{pHL}$	$0.069+8.43C+0.364T$	$0.018+2.14C+0.292T$
$In2-t_{pLH}$	$0.101+7.97C+0.318T$	$0.026+2.38C+0.255T$
$In2-t_{pHL}$	$0.097+8.42C+0.325T$	$0.023+2.14C+0.269T$
$In3-t_{pLH}$	$0.120+8.00C+0.318T$	$0.031+2.37C+0.258T$
$In3-t_{pHL}$	$0.110+8.41C+0.280T$	$0.027+2.15C+0.223T$

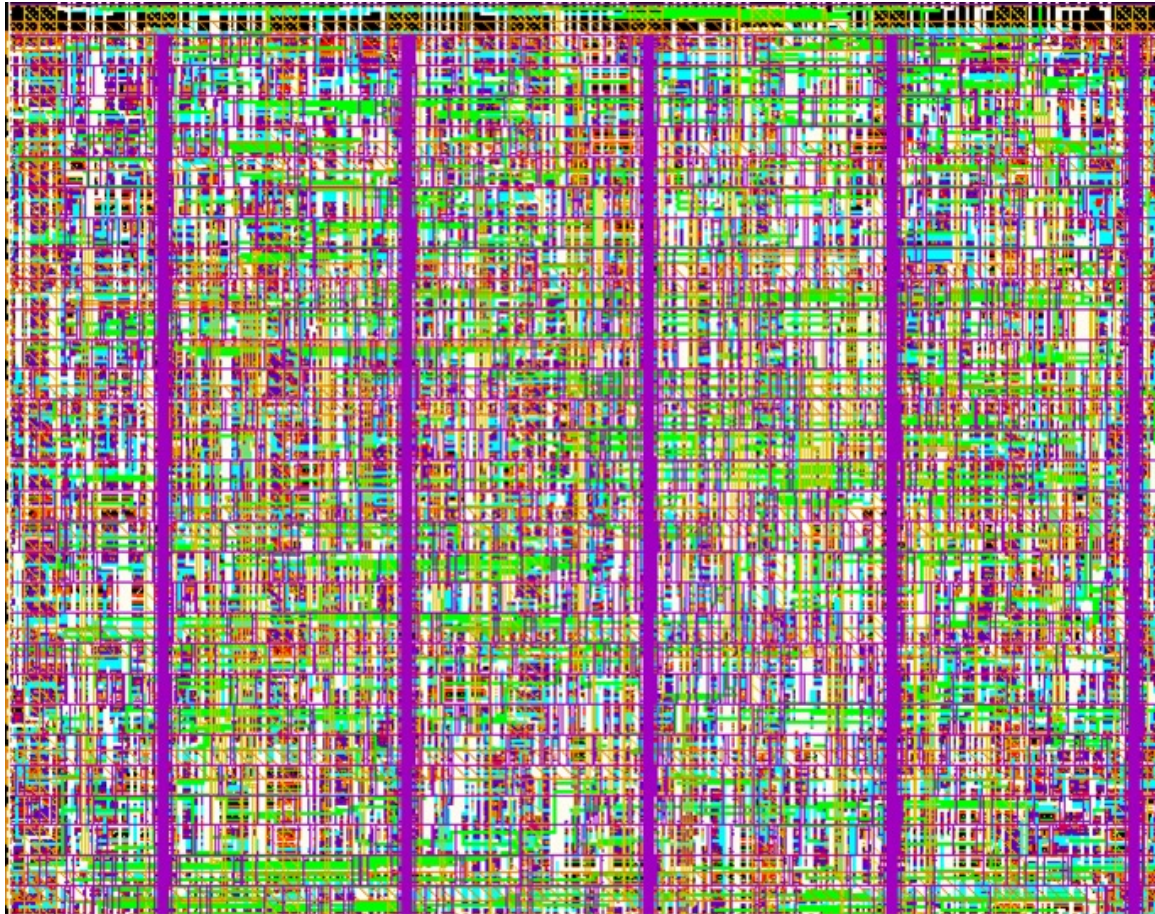
3-input NAND cell  
(from ST Microelectronics):  
C = Load capacitance  
T = input rise/fall time

# Cell-based Design (or standard cells)



# Standard Cell – The New Generation

---

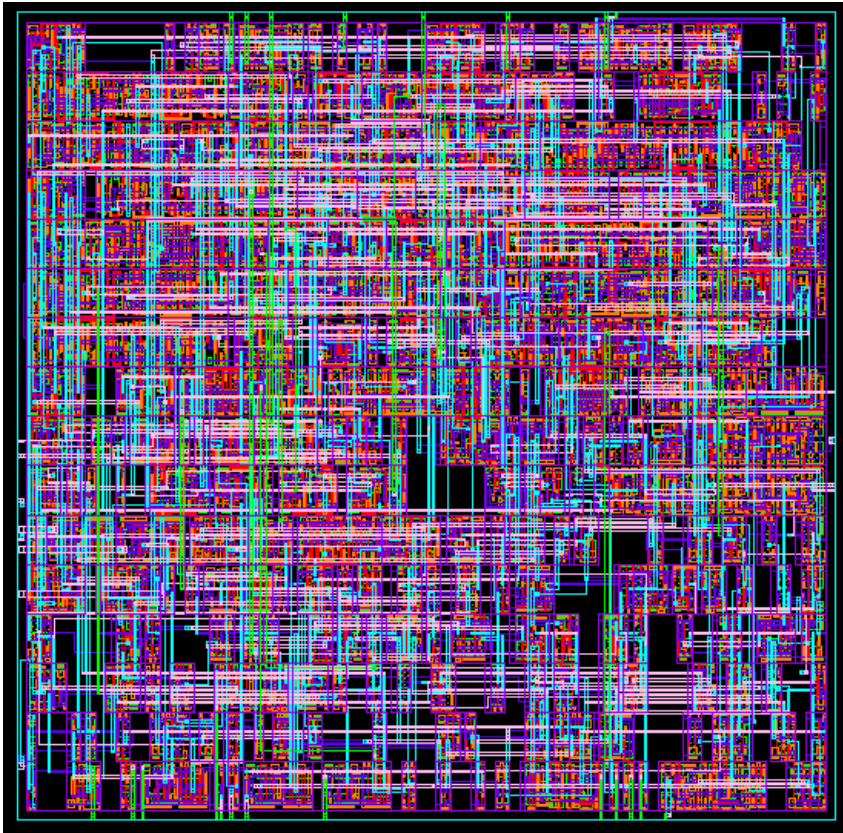


*Cell-structure  
hidden under  
interconnect layers*

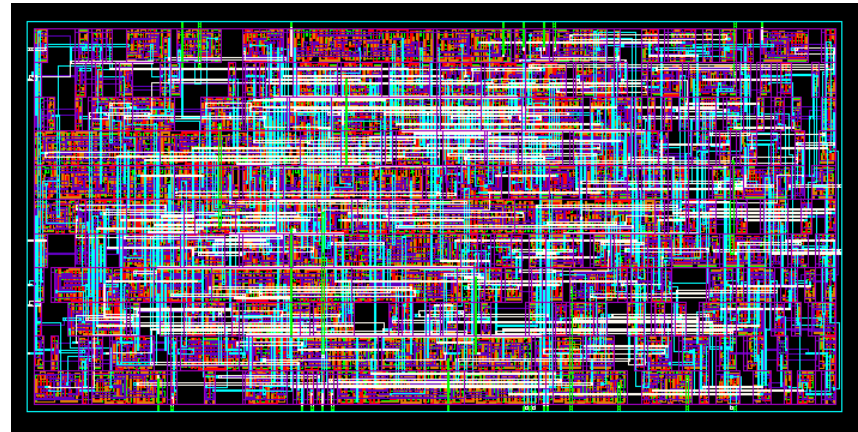


# “Soft” MacroModules

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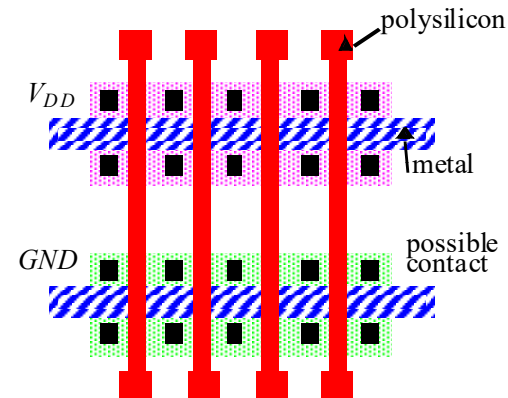
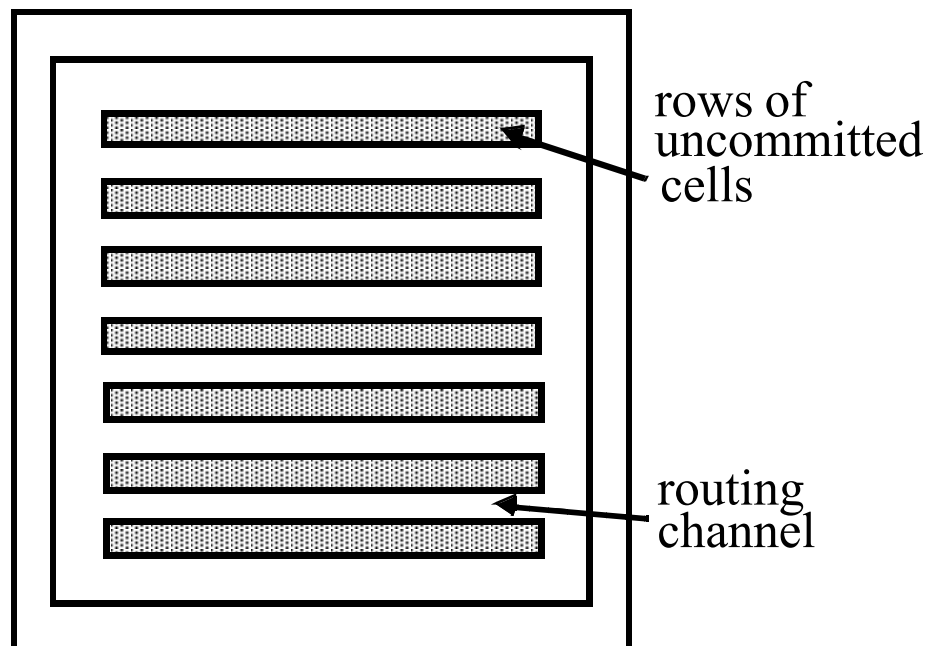


```
string mat = "booth";  
directive (multtype = mat);  
output signed [16] Z = A * B;
```

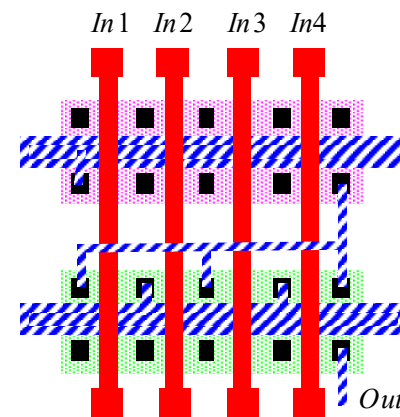




# Gate Array — Sea-of-gates



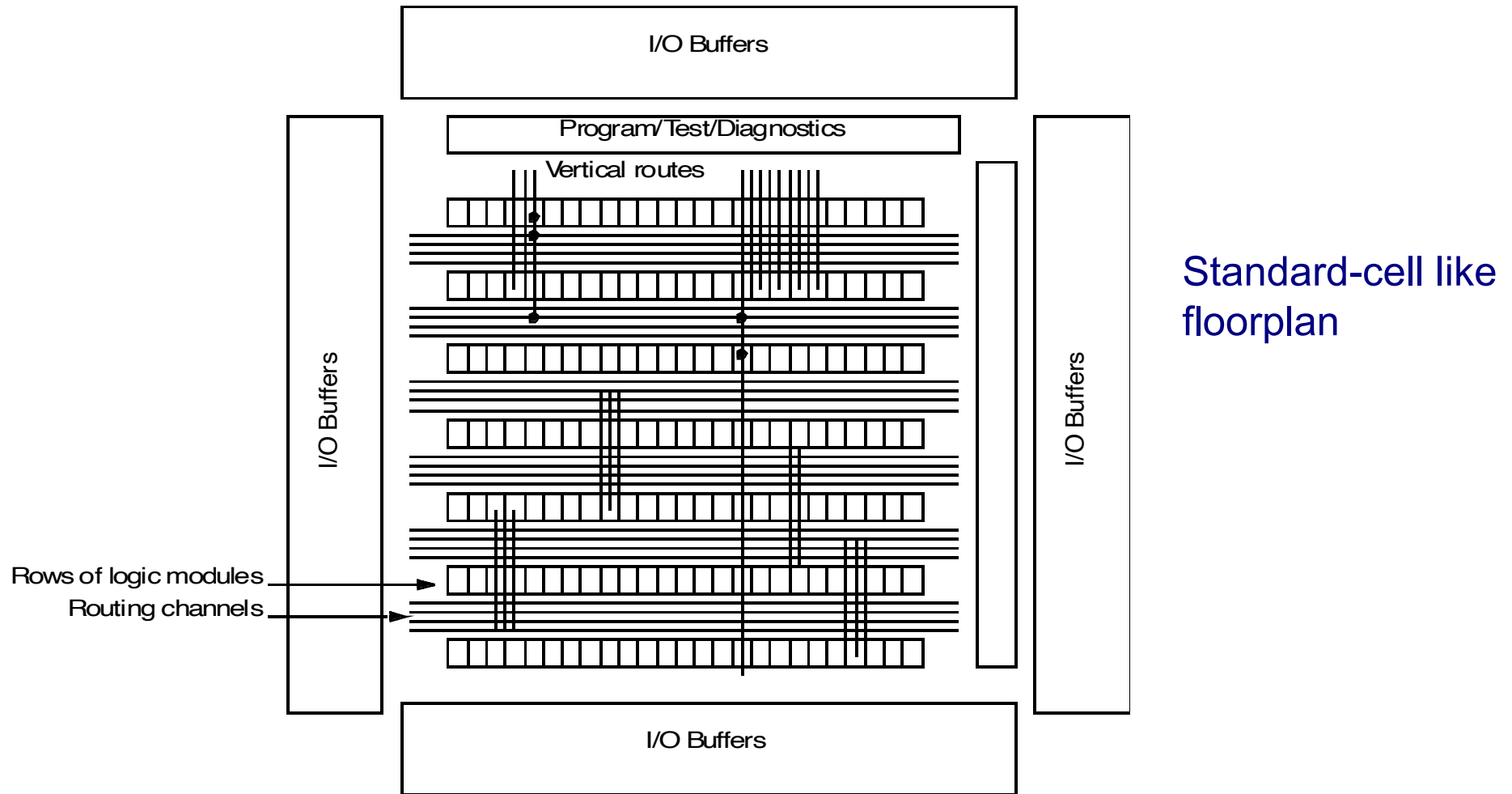
Uncommitted Cell



Committed Cell  
(4-input NOR)

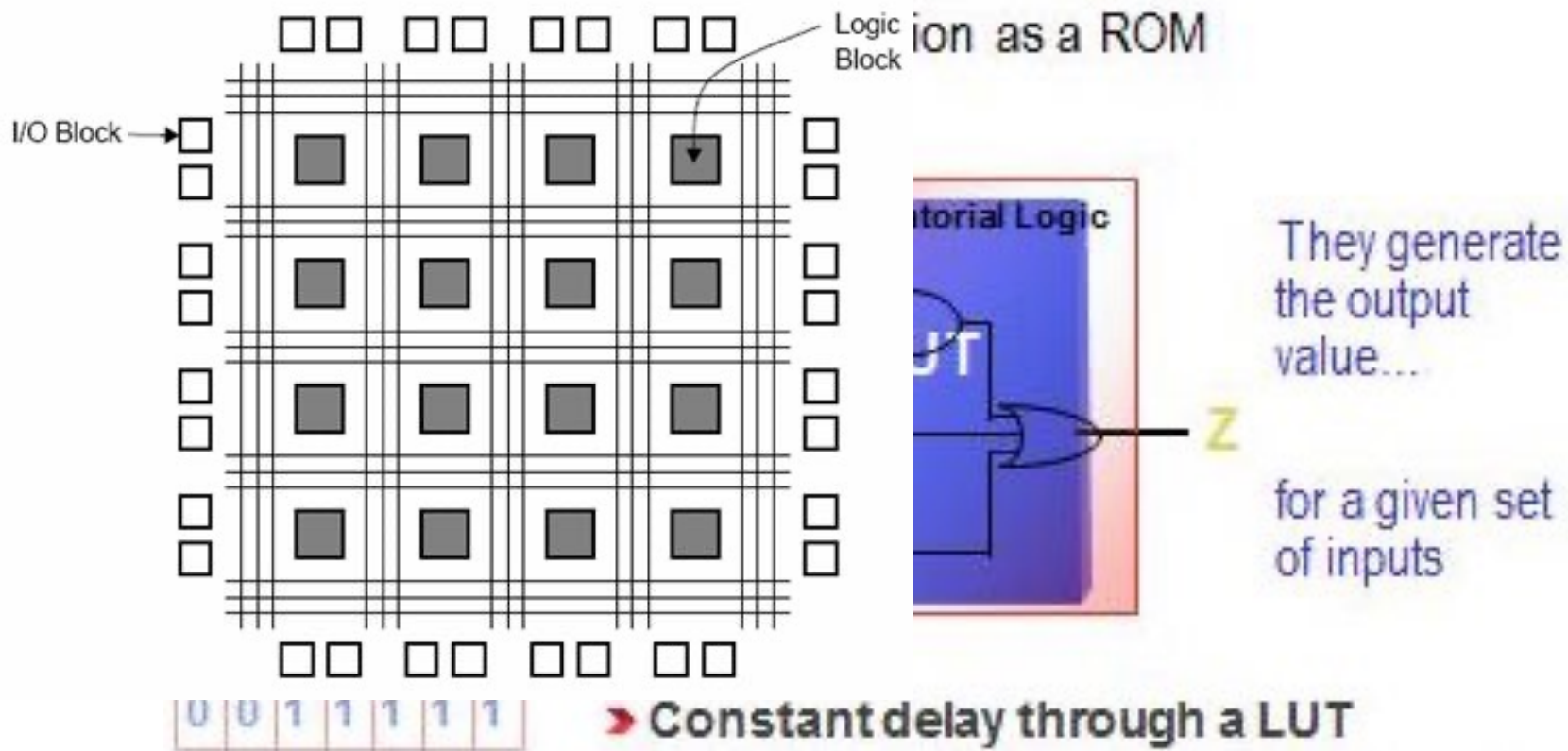
# Field-Programmable Gate Arrays

## Fuse-based

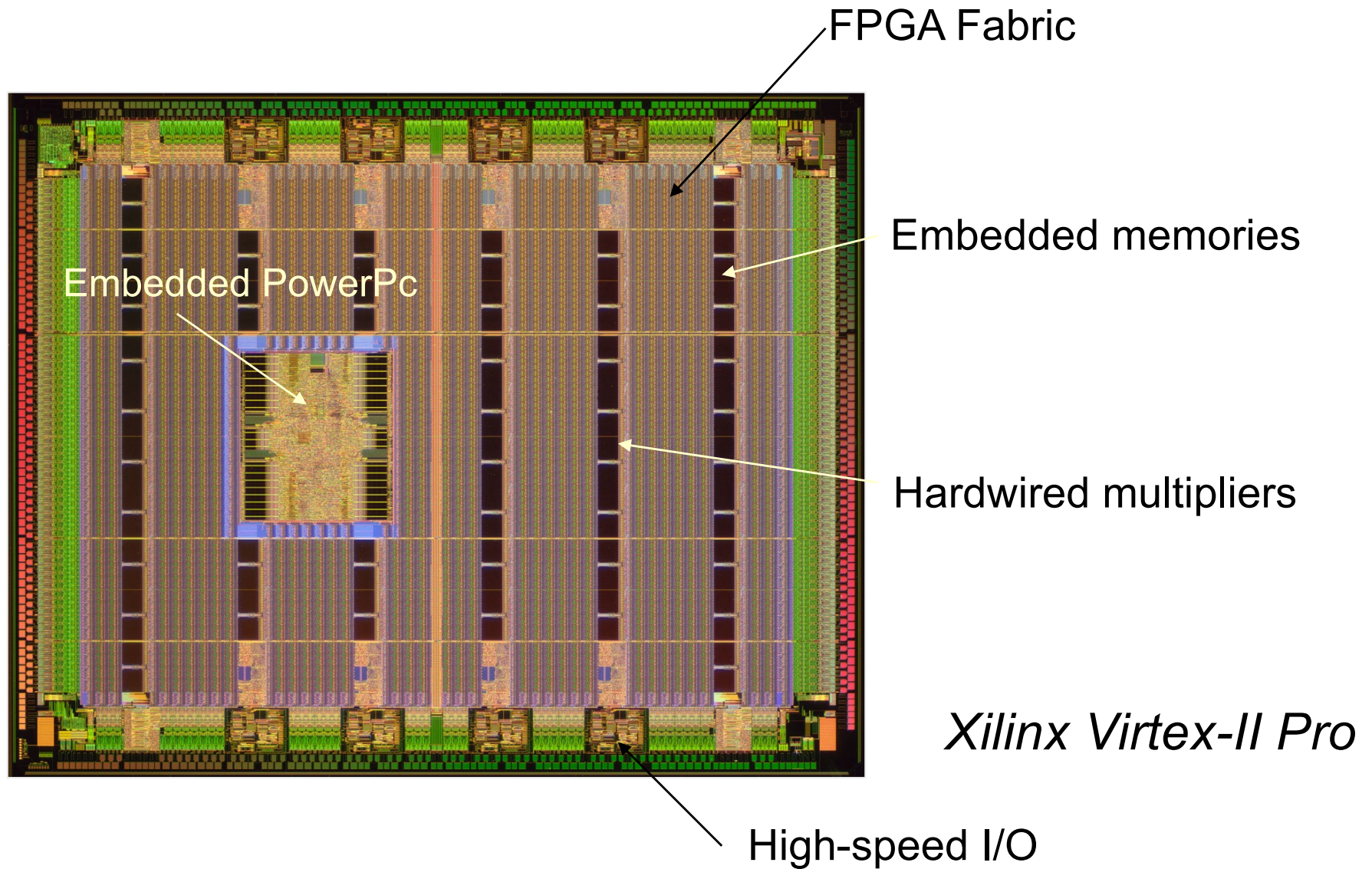


# Field Programmable Gate Arrays

## Xilinx LUT Architecture

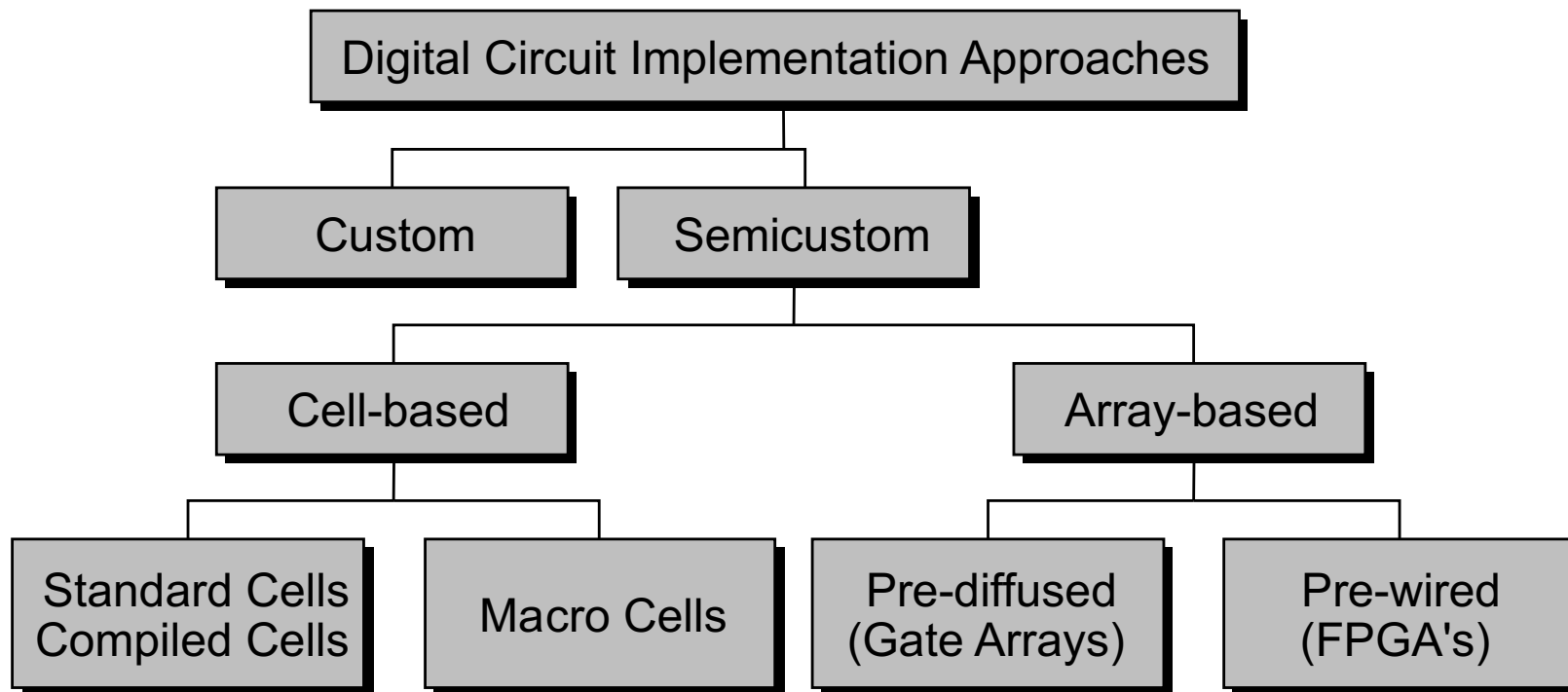


# Heterogeneous Programmable Platforms



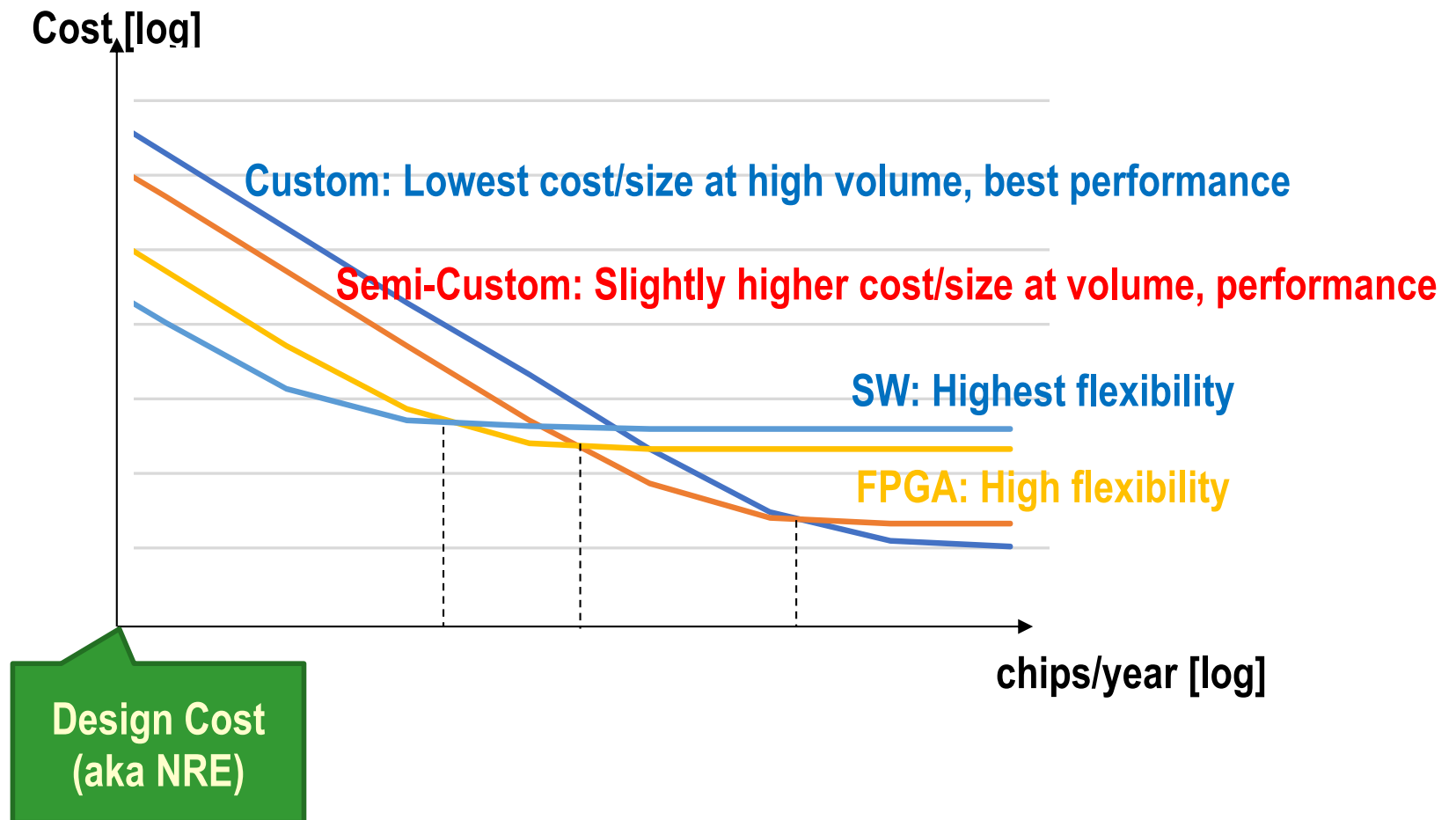
# Integrated Circuit Design Styles

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# The Basic Trade-Offs



# Moore's law

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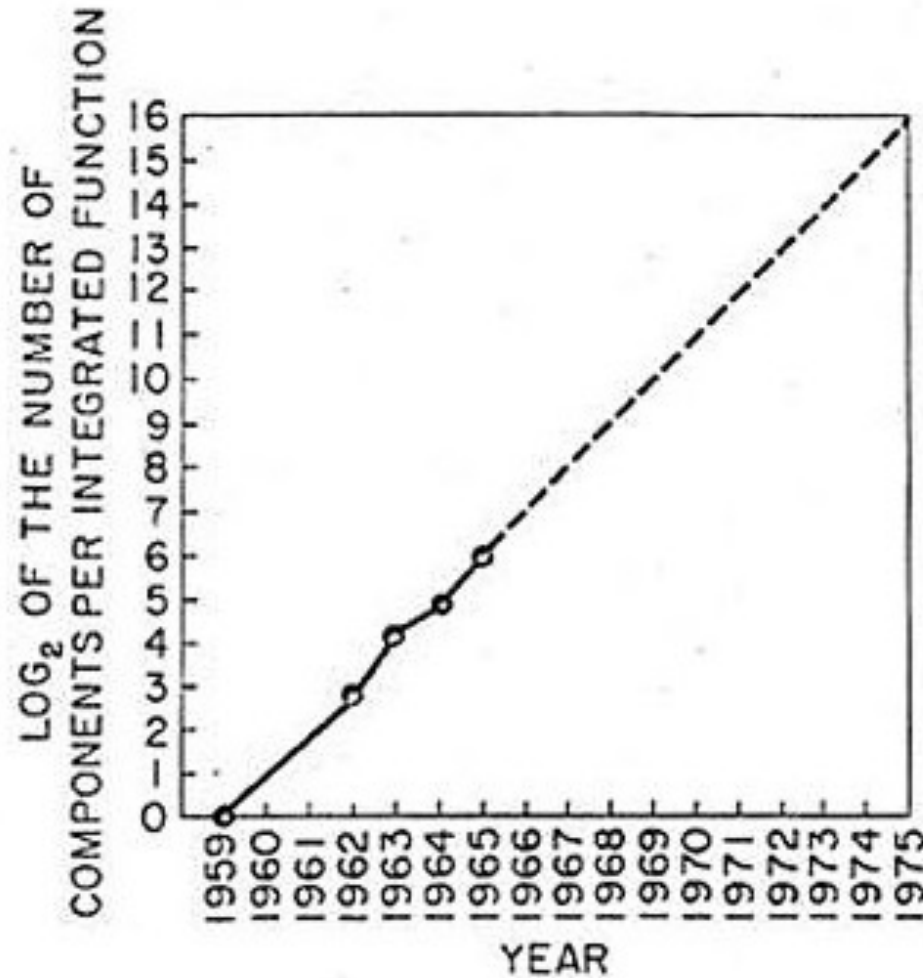


Fig. 2 Number of components per Integrated function for minimum cost per component extrapolated vs time.

Source: Gordon E. Moore,  
Cramming More Components onto Integrated Circuits,  
*Electronics*, pp. 114–117, April 19, 1965.

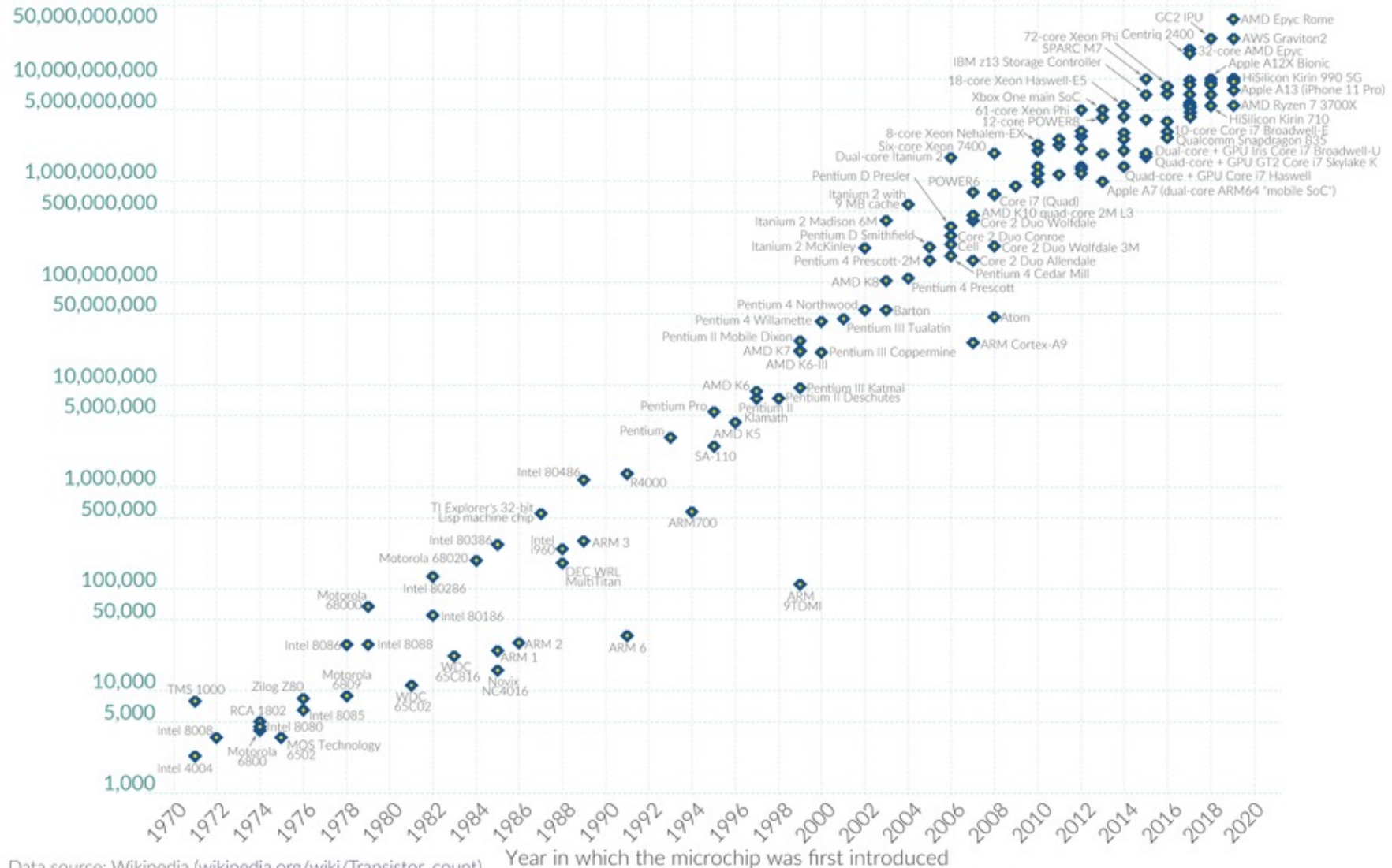
# End of Moore's Law?

Moore's Law: The number of transistors on microchips doubles every two years

Our World  
in Data

Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important for other aspects of technological progress in computing – such as processing speed or the price of computers.

## Transistor count



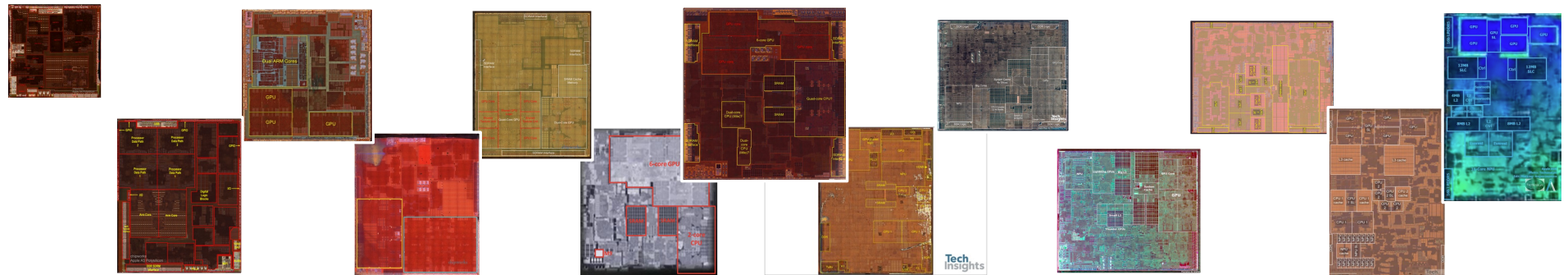
Data source: Wikipedia ([wikipedia.org/wiki/Transistor\\_count](https://wikipedia.org/wiki/Transistor_count))

OurWorldinData.org – Research and data to make progress against the world's largest problems.

Licensed under CC-BY by the authors Hannah Ritchie and Max Roser.

# 13 Generations of Apple Mobile System-on-Chips

Chip	A4	A5	A6	A7	A8	A9	A10	A11	A12	A13	A14	A15	A16
Year	2010	2011	2012	2013	2014	2015	2016	2017	2018	2019	2020	2021	2022
Device	iPhone 4	iPhone 4s	iPhone 5	iPhone 5s	iPhone 6	iPhone 6s	iPhone 7	iPhone 8 & X	iPhone Xs	iPhone 11	iPhone 12	iPhone 13	iPhone 14
Node	45nm Samsung	45nm Samsung	32nm Samsung	28nm Samsung	20nm TSMC	16nm TSMC	16nm TSMC	10nm TSMC	'7'nm TSMC	7nm TSMC	5nm TSMC	5nm TSMC	4nm TSMC
Area [cm <sup>2</sup> ]	0.52	1.25	0.96	1.03	0.89	1.05	1.25	0.88	0.83	0.98	0.88	1.08	1.14



Die photos: 16  
chipworks/TechInsights/Angstometrics  
Data source: wikipedia

# Module 2

---

## ◆ Objective

- ▲ Electronic design automation
- ▲ Synthesis and optimization
- ▲ Multi-criteria optimization



# Computer-aided design

---

## ◆ Enabling design methodology

- ▲ Support large scale system design
- ▲ Design optimization, centering and trade-off
- ▲ Reduce design time and time to market

◆ ... *the only purpose of science is to ease the hardship of human existence* ... [Galileo/Brecht]

# Microelectronic circuit design

---

- ◆ **Conceptualization and modeling**

  - ▲ Hardware description languages

- ◆ **Synthesis and optimization**

  - ▲ Model refinement

- ◆ **Validation**

  - ▲ Check for correctness

# Synthesis history

---

- ◆ **Few logic synthesis algorithms and tools existed in the 70' s**
- ◆ **Link to place and route for automatic design**
  - ▲ **Innovative methods at IBM, Bell Labs, Berkeley, Stanford**
- ◆ **First prototype synthesis tools in the early 80s**
  - ▲ **YLE [Brayton], MIS [Berkeley], Espresso**
- ◆ **First logic synthesis companies in the late 80' s**
  - ▲ **Synopsys and others**

# Modeling abstractions

## ◆ Architectural level

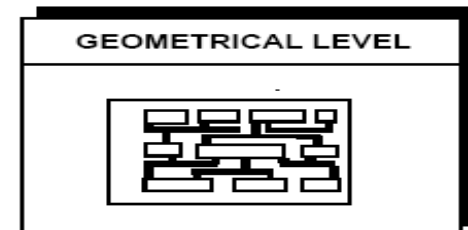
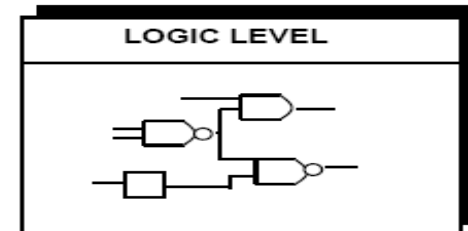
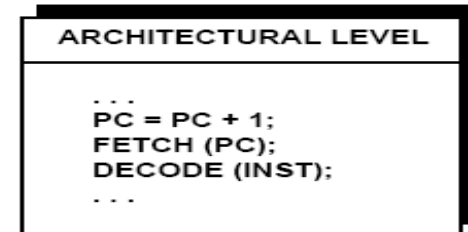
- ▲ Operations implemented by resources

## ◆ Logic level

- ▲ Logic functions implemented by gates

## ◆ Geometrical level

- ▲ Transistors and wires





# Circuit synthesis

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## ◆ Architectural-level synthesis

### ▲ Determine macroscopic structure

▼ Interconnection of major building blocks

## ◆ Logic-level synthesis

### ▲ Determine the microscopic structure

▼ Interconnection of logic gates

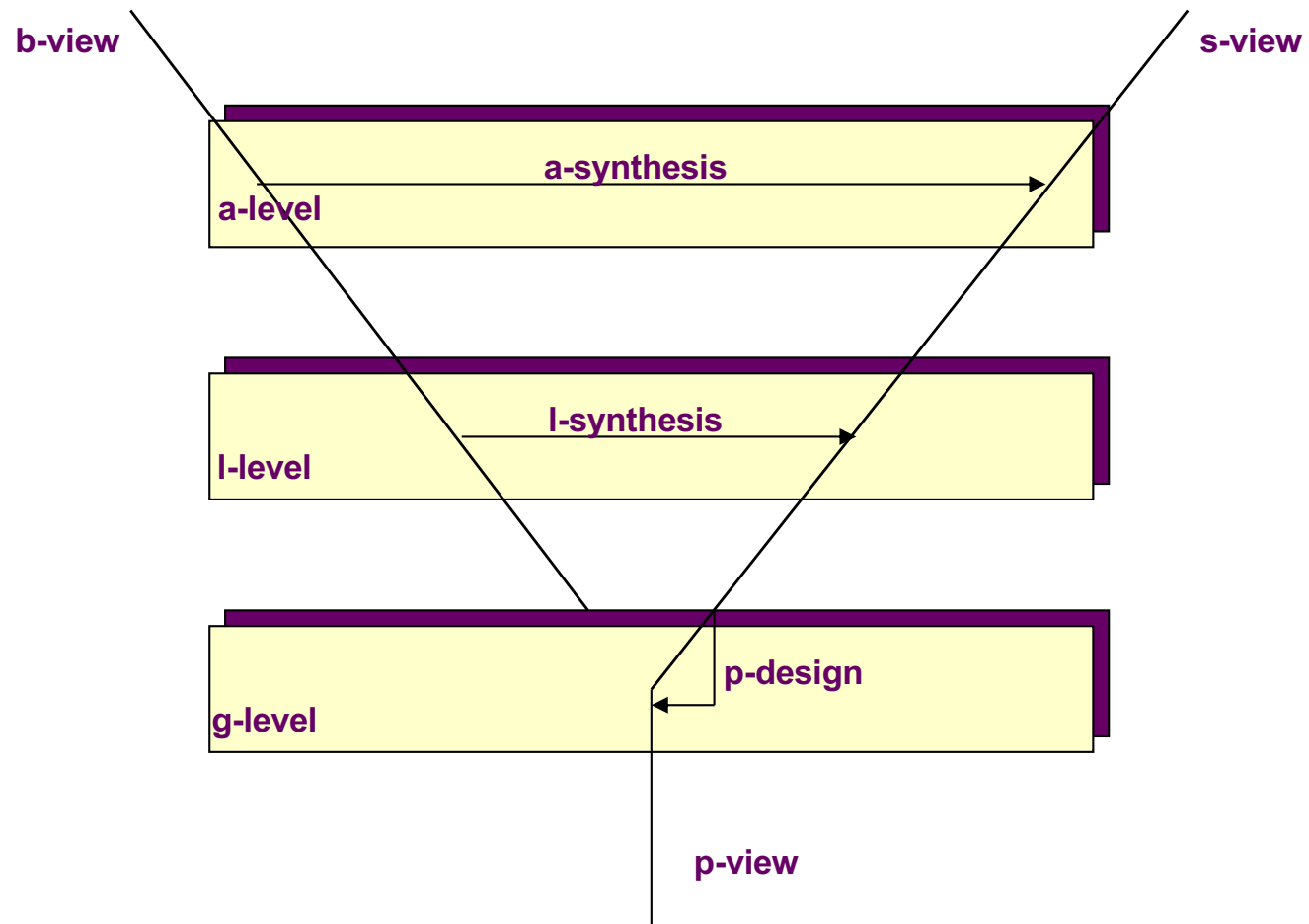
## ◆ Physical design

### ▲ Geometrical-level synthesis

### ▲ Determine positions and connections

# Synthesis levels

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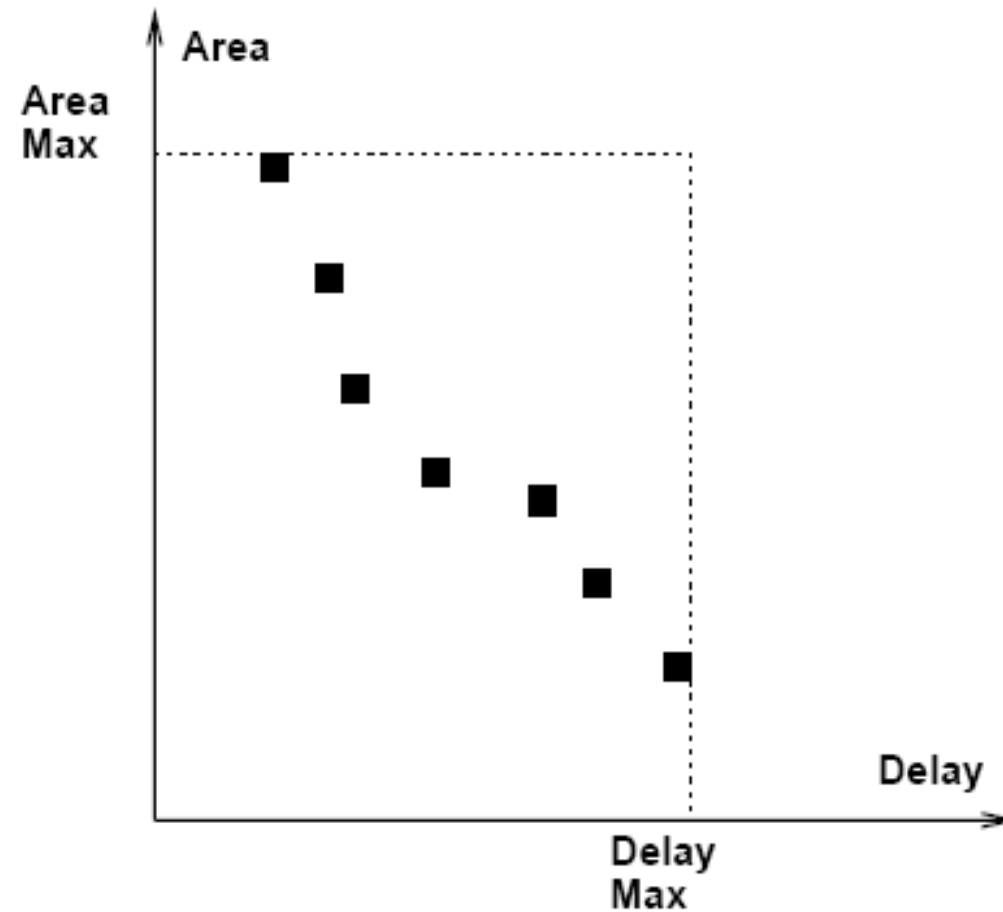
# Synthesis and optimization

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- ◆ **Synthesis with no optimization has no value**
- ◆ **Optimization is the means to outperform manual design**
- ◆ **Objectives**
  - ▲ **Performance**
    - ▼ Frequency, latency, throughput
  - ▲ **Energy consumption**
  - ▲ **Area (yield and packaging cost)**
  - ▲ **Testability, dependability, ...**
- ◆ **Optimization has multiple objectives**
  - ▲ **Trade off**

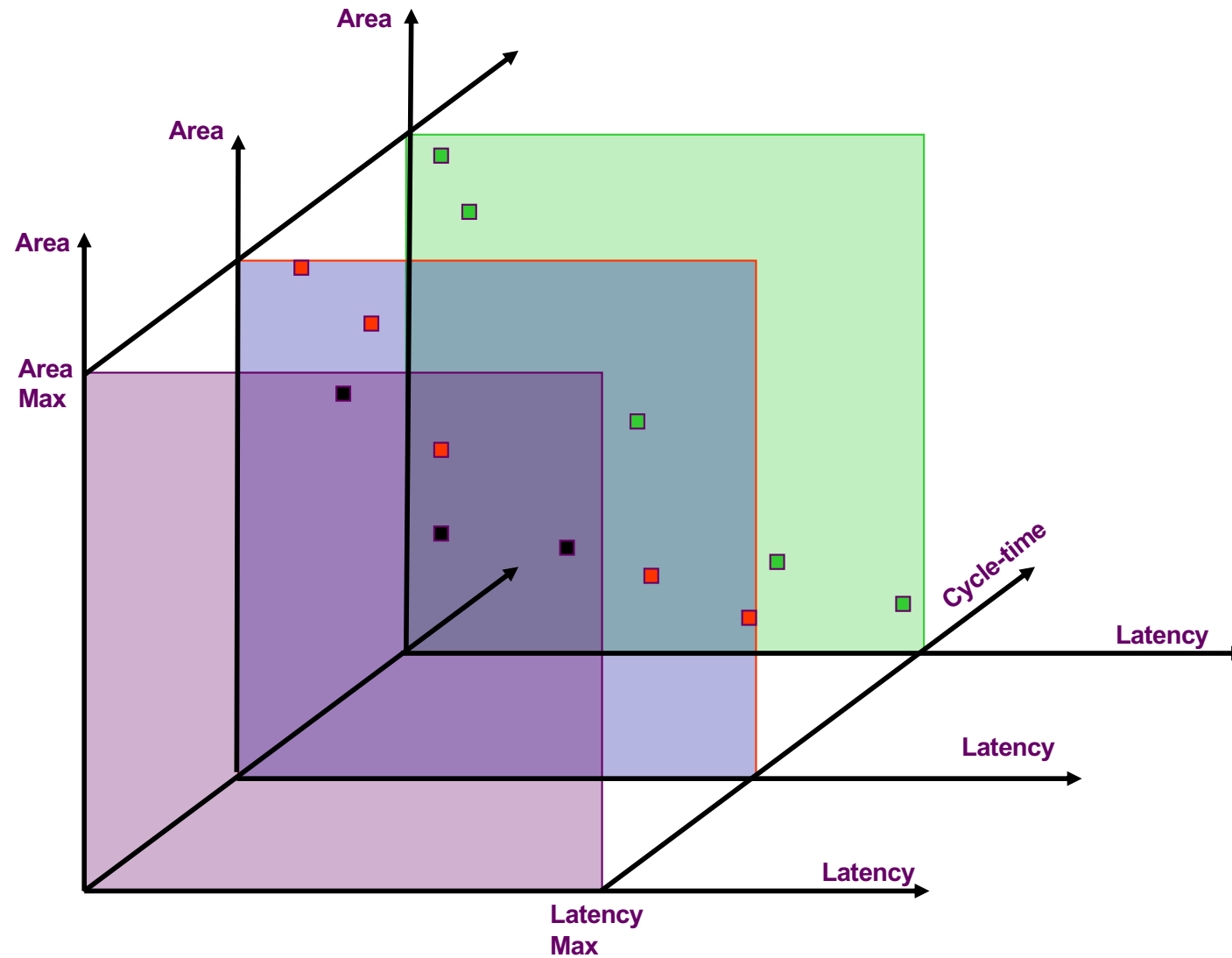
# Combinational circuit optimization

---





# Optimization trade-off in sequential circuits



# Pareto points

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- ◆ **Multi-criteria optimization**

- ◆ **Multiple objectives**

- ◆ **Pareto point:**

- ▲ **A point of the design space is a Pareto point if there is no other point with:**

- ▼ **At least one inferior objectives**

- ▼ **All other objectives inferior or equal**

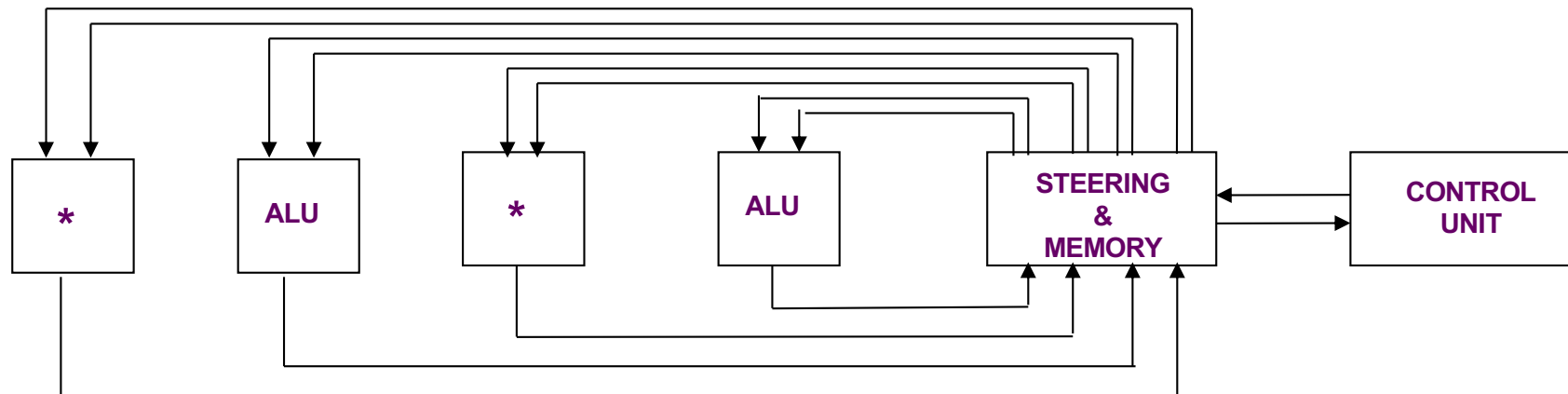
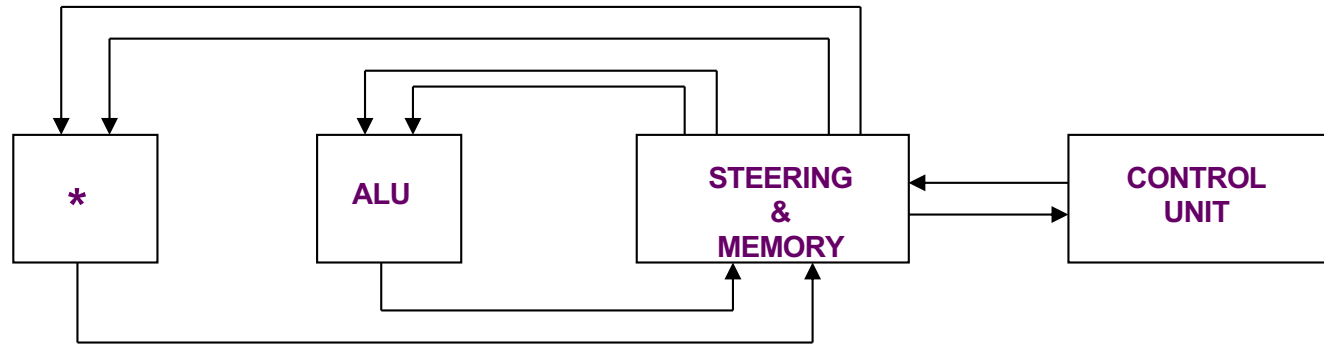
# Example

## Differential equation solver

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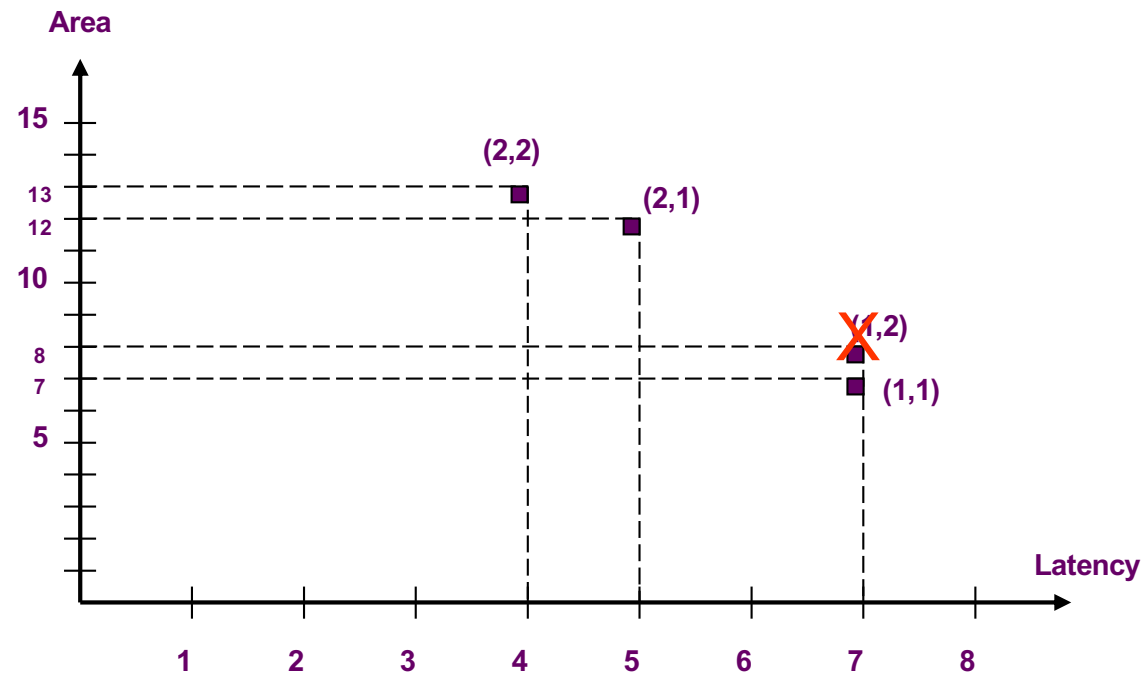
```
diffeq {  
  read ( x, y, u, dx, a ) ;  
  repeat {  
     $xl = x + dx;$   
     $ul = u - ( 3 \cdot x \cdot u \cdot dx ) - ( 3 \cdot y \cdot dx );$   
     $yl = y + u \cdot dx ;$   
     $c = x < a ;$   
     $x = xl; u = ul; y = yl ;$   
  until ( c );  
  write ( y )  
}
```

# Example





# Example



# Summary

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- ◆ **Computer-aided IC design methodology:**
  - ▲ Capture design by HDL models
  - ▲ Synthesize more detailed abstractions
  - ▲ Optimize circuit parameters
- ◆ **Evolving scientific discipline**